Creatures D6 / Ice worm



Name: Ice worm
Skin color: Green
Distinctions: Mouth tentacles
Homeworld: Akuria II

Dexterity: 3D
Perception: 2D
Strength: 6D

Special Abilities

Fanged Maw: Str+2D damage in combat.

Tough Hide: Adds 1D to Str against both physical and energy damage.

Move: 16
Size: 24 Meters Long

Description: The ice worms were large predatory creatures from Akuria II. Their burrows honeycombed Akuria II's icy surface, making it highly dangerous to walk on.

Ice worms were green, slug-like creatures, with mouths filled with sharp teeth and lined with tentacles. They moved through their burrows on a series of small pseudopods.

By the time of the Galactic Civil War, they were nearly extinct.

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