Races D6 / Sneevels

Sneevels

Attribute Dice: 12D
DEXTERITY 1D/3D
KNOWLEDGE 2D/4D
MECHANICAL 1D/3D+2
PERCEPTION 2D/4D
STRENGTH 1D/3D+1
TECHNICAL 2D+1/4D+2

Special Abilities:
- Technical Aptitude: Sneevels are very good at computer programming, security, medicine, and other technical skills. For every +1D placed in a TEC skill, they receive +2D AT CREATION TIME ONLY.

Story Factors:
- Odor: Most Sneevels naturally emit an offensive (to most humanoids) odor, which makes other species avoid them.

Size: 1.2-1.6 meters
Move: 8/10

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