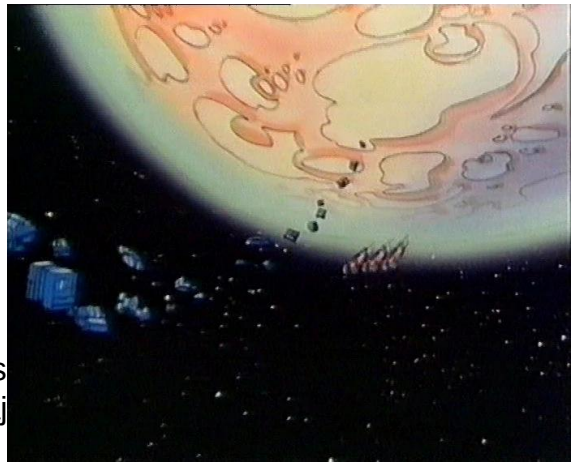
Planets D6 / Ingo



Name: Ingo
Region: Mid Rim
Sector: Bortele sector; Bortele Cluster
System: Ingo system
Suns: 1
Orbital position: 2
Moons: Meragon, Gravaj, Por Raton, Terig, Drarn
Grid coordinates: R-8
Primary terrain: Desolate desert salt flats, Polar ice, Craters
Points of interest: Ingo speeder shop, Jarl forest, Vaj Desert, Tig Fromm's base
Native species: None
Immigrated species: Various species, Annoo-dat Blue, Human
Primary language(s): Galactic Basic Standard
Demonym: Ingoian
Major exports: Scatrium

Description: Ingo was a backwater Mid Rim world in the Bortele sector.

It had little organized government and was the second of 16 planets in its system. It had two frigid polar continents and two continents covered by arid, salt flats and craters. The planet had no indigenous sentient species and was colonized by a hundred different species, including Humans. The inhabitants' existence was a constant struggle for survival due to Ingo's harsh climate forcing them to work hard to provide food and keep their equipment working.

Ingo was known for being the location of the Tertiary Ingo Riots. Vyn Narcassan secretly raised his daughters there. The gangster Tig Fromm maintained a secret base on Ingo where he developed the superweapon Trigon One. In 15 BBY, Zevel Hortine dumped R2-D2 and C-3PO on that planet where they were later found by the colonists Thall Joben and Jord Dusat.

Years later when C-3PO encountered the similar desert planet Tatooine, his survival history analysis subroutine brought up memories of Ingo, and provided little useful information.

Places

Vaj Desert

The Vaj Desert was one of several deserts located on the planet Ingo. When the smuggler Zevel Hortine dropped his cargo to avoid prosecution by the authorities, much of it landed in the Vaj Desert, including the droids R2-D2 and C-3PO. It was here that the droids met the speeder racers, Thall Joben and Jord Dusat, who were using the desert to race in.

Tig Fromm's base

Tig Fromm established this secret base in the Vaj Desert on Ingo. The operation of the base was largely handled by droids who kept it functioning and provided security.

The secret base was an underground complex of tunnels big enough for speeders to circulate connecting several installations for warehousing, administration, investigation and development duties to accommodate all the criminal activities and plans of the Fromm Gang. Activities that where being carried out to using underground hangar bays dedicated to the handling and maintenance operations in the secrecy of Fromm´s private criminal starship fleet thanks to the location of this subterranean hideout in the inhospitable Vaj Desert.

The rest of the base was dedicated to maintain and service the private Tig Fromm´s security army of droids which included Fromm Tower Droids. For this purpose boiler droids were used extensively.

Around 15 BBY, an important major security breach in the base happened due to the actions of Kea Moll, Thall Joben along with their droids, R2-D2 and C-3PO which were able to break into the secret base and rescue Thall's fellow friend Jord Dusat.

Jarl forest

The Jarl forest was a forest located on the planet Ingo. In 15 BBY, Thall Joben hid the stolen starship Trigon One in the Jarl forest, near a bantha-shaped rock formation, in order to keep it out of the hands of the Fromm Gang.

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