Races D6 / Veknoids

Veknoids

Attribute Dice: 12D
DEXTERITY 2D/4D
KNOWLEDGE 1D/3D
MECHANICAL 3D/5D
PERCEPTION 2D/4D
STRENGTH 1D/3D
TECHNICAL 2D/4D

Special Abilities:
- Mechanical Aptitude: Veknoids are very good at piloting, gunnery, and other mechanical skills. For every +1D placed in a MEC skill, they receive +2D AT CREATION TIME ONLY.
- Hearing: Veknoids have very good hearing. They gain an extra +1D to hearing-related PER and search rolls.

Story Factors:
- Pets: Veknoids look very much like pets favored by humanoids. Veknoids make very good spies and infiltrators due to this.

Size: 1.1-1.5 meters
Move: 9/11

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