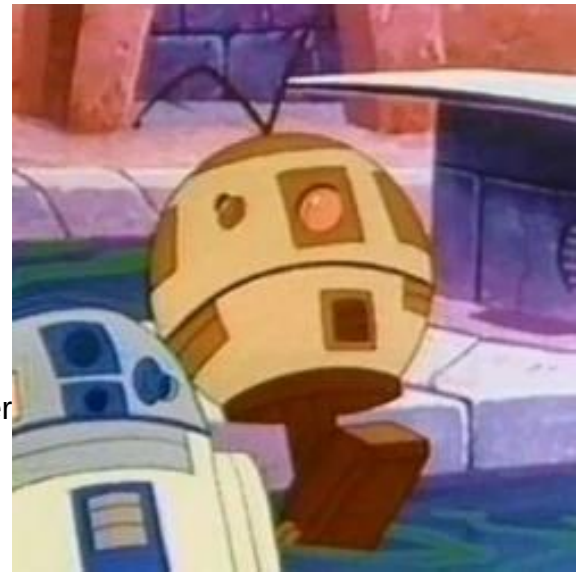
Characters D6 / Choco (R2 Astromech)



Name: Choco
Manufacturer: Industrial Automaton
Product line: R-series
Model: R2-series astromech droid
Class: Astromech droid

DEXTERITY 1D
KNOWLEDGE 1D
MECHANICAL 2D
Astrogation 5D, Space Transports 3D, Starfighter Piloting 3D
PERCEPTION 1D
STRENGTH 1D
TECHNICAL 2D
Computer Programming/Repair4D, Starfighter Repair 5D*
* Astromech droids, if acting in co-pilot capacity, may attempt starship repairs while in flight.

Equipped With:
- Three wheeled legs (one retractable)
- Retractable heavy grasper arm (lifting skill at 2D)
- Retractable fine work grasper arm
- Extendable 0.3 metre long video sensor (360o rotation)
- Small electric arc welder (1D to 5D damage, 0.3 metre range)
- Small circular saw (4D damage, 0.3 metre range)
- Video display screen
- Holographic projector/recorder
- Fire extinguisher
- Acoustic signaller
- Small (20cm. by 8 cm.) internal "cargo" area
- Some additional tools and equipment

Move: 5
Size: 0.96 meters

Description: Choco was an R2 unit with a rounded body and only one center leg who was a prisoner of the Great Heep on the planet Biitu. The clumsy droid was the first to encounter R2-D2 after he had been thrown, deactivated, into the Heep's Droid harem. Extending one of its hidden mechanical arms, the droid reactivated R2 and the two droids quickly became friends. However, the friendship suffered a setback after R2-D2 became infatuated with an egg shaped astromech droid named KT-10 and began ignoring the spherical droid. Following the defeat of The Great Heep, the spherical droid joined forces with the other liberated astromechs to revive KT-10, who had been completely drained of power as a result of being fed to The Great Heep.

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