Characters D6 / Saucer Head



Name: Saucer Head
Gender: Male

DEXTERITY 3D
- Blaster 5D+2
- Dodge 5D
- Melee Combat 5D

KNOWLEDGE 2D
- Alien Species 4D
- Languages 5D
- Planetary Systems 3D
- Streetwise 5D+1
- Survival 4D
- Value 4D+1

MECHANICAL 1D+2
- Communications 3D
- Ground Vehicle Operation 3D+1
- Repulsorlift Operation 4D

PERCEPTION 3D
- Bargain 4D
- Con 4D+2
- Forgery 3D+1
- Gambling 5D+2
- Sneak 4D

STRENGTH 3D+21
- Brawling 4D+1
- Climbing/Jumping 4D+2

TECHNICAL 1D+2
- Blaster Repair 3D
- Security 4D+1

Force Points: 1
Dark Side Points: 0
Character Points: 7
Move: 10

Equipment: 150 Credits
Round Red Hat, Breathing Mask, Black Poncho, Black Gloves. Blaster Pistol (4D), Sabacc Card Deck

Description: Saucer Head was the nickname of a male sabacc dealer who operated on Vandor around 10 BBY. By 9 ABY, he became a bounty hunter and joined the Bounty Hunters' Guild.

Around 10 BBY, Saucer Head was a sabacc dealer at The Lodge on Vandor. He dealt the cards for

Lando Calrissian's game, where he was beating all the other players at the table. Han Solo later joined the game and took the seat next to Saucer Head. He began winning every round after he and Calrissian betted their starships. The latter ultimately won the game by cheating, keeping his prized Millennium Falcon with him.

Saucer Head later joined the Bounty Hunters' Guild. Around 9 ABY, the bounty hunter was present at the cantina on Nevarro where the Mandalorian claimed a bounty from Greef Karga, the Bounty Hunters' Guild's leader. Sometime later, he took on a bounty from Karga but failed to capture the target, later arguing and attempting to justify his failure with the Guild leader, but was ultimately refused when he demanded for more bounty pucks.

After the Mandalorian rescued the Child, Saucer Head noticed that their tracking fob was activated alongside several other hunters' fobs when the Child was in the vicinity. Under Karga's command, the Guild slowly surrounded the Mandalorian as he attempted to escape in his starship, the Razor Crest. When he began firing at the hunters, Saucer Head and the Guild engaged the Mandalorian and attempted to reclaim the Child. The bounty hunters took cover when the Mandalorian began using his Amban sniper rifle. Saucer Head hid behind a stack of crates, but began approaching his position with the other bounty hunters. The Guild's efforts were thwarted when the Tribe arrived and helped the Mandalorian escape.

Personality and traits

Saucer Head was able to speak both Cynogan and Huttese. He was furious when arguing with Karga over the failure of his bounty, attempting to justify it and demanding more pucks.

Equipment

Saucer Head wore a round, red hat and a breathing mask. He also wore a black poncho and black gloves. During his time at the Bounty Hunters' Guild, he used a blaster pistol.

Stats by FreddyB, Descriptive Text from WookieePedia.
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