Creatures D6 / Temptor



Name: Temptor
Homeworld: Endor

Dexterity: 2D
Perception: 1D
Strength: 3D

Special Abilities

Lure Tongue: Temptors tongues look like small furry creatures, and are used to lure in creatures who want to prey on this apparently harmless animal (and Sentients which feel protective towards them and want to pet them). Temptors therefore get a +3D to their Con skill (perception) to lure prey within biting (Str+1D damage) distance.

Move: 4
Size: 2m

Description: Temptors were predatory forest-dwelling reptiles native to Endor.

Temptors got their name for using their long, furry lure-like tongues to draw their prey toward their powerful hidden jaws. Food was always abundant on Endor and the temptors usually ate rodents, birds and other small creatures.

A temptor had pale, fleshy skin covered with mucus, which allowed it to slither into tight spots and then strike prey fast after luring it with its tongue.

Even though it slithered like a snake, a temptor still had claws for anchoring itself to the ground or wherever it had accustomed itself to hide, such as in hollow logs or small caves. A temptor had excellent eyesight due to multiple eyes on its head.

Temptors were, by 32 BBY, denizens of Gardulla the Hutt's pleasure garden, built within her Tatooine palace that was located near the Dune Sea. The garden housed many other predators as well, both plants and animals, that would, to Gardulla's untiring delight, pounce upon unwary passersby—captive beings that Gardulla constrained to enter the garden for her own and others' perverse entertainment.

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