Races D6 / Yunokta

Yunokta

Attribute Dice: 12D
Dexterity: 2D+2/5D
Knowledge: 2D/4D
Mechanical: 2D/4D
Perception: 2D+1/3D+2
Strength: 1D+1/3D+2
Technical: 1D+2/3D+2

Special Skills:
Dexterity: Force Bind: The skill used to attempt to force bind a character.

Special Abilities:
Blinding Sphere: Creates a ball of light created with light side energy. It bursts, blinding everyone within 30 meters except the creater for 1D rounds. Characters affected also take 1D stun damage per Dark Side Point they have.

Force Bind: This forms an imperceivable web around a force user. It feels to the target that a net has been drawn tightly around him. For every force power the target has 'up,' they lose -1D from all die codes. Their move is also halved. The target may attempt to break free once every minute by making an opposed Control roll versus the user's Force Bind. If the user spends a character point, they may 'ignite' the web, sending flames crisscrossing across the target's body, and doing 4D damage to him. The user may choose whether the damage done is stun or normal, and in most cases doing normal damage is considered an evil action.
Force Sensitivity: Due to their strong link to the force, all Yunokta, including non-force sensitives, begin with two force points.

Story Factors:
Rare: The Yunokta are extremely rare, as their homeworld was rendered uninhabitable. There are no 'groups' of Yunokta anywhere.

Jedi Hatred: Since they believe that the Jedi were responsible for the destruction of their homeworld, almost all Yunokta have an inborn hatred for all force users, and few Yunokta have any training in the force whatsoever.

Move: 10/13
Size: 1.7-2 meters tall

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