Races D6 / Mandalorian (The Tribe)



Name: Mandalorian (The Tribe)
Attribute Dice: Dependent on Race

Dex: Dependent on Race
Know: Dependent on Race
Mech: Dependent on Race
Perc: Dependent on Race
Str: Dependent on Race
Tech: Dependent on Race

Special Abilities:
Dependent on Race

Story Factors:
The Mandalorian Code: Although the entirety of the Code are yet to be revealed, the following have been revealed.

"As it should always be. The Foundlings are the Future." — The Armorer.
Because being "Mandalorian" is not a distinction of race, but rather adherence to living by a creed, bringing younglings into the fold is key for cultural survival. These children are referred to as Foundlings in Mandalorian parlance, for two likely reasons. The first is the culture focus upon Beskar (or Mandalorian iron) smithing and weapon creation. The second foundry is because children who have been orphaned or are otherwise without family and are “found” by the Mandalorians *become* Mandalorians if they accept life by the creed. Resources and Beskar are reserved for foundlings, and great importance is placed on the care and guardianship of younglings.

It is forbidden to remove your helmet in the presence of another living thing once you have sworn the creed: Doing so means that the mask may never again be worn, and this carries the cultural significance of being cut off from the rest of their “family." In S1E8, a mortally wounded Djarin has his helmet removed, and is saved by IG-11 because of it, due to the semantics of droids not being "living beings."

Secrecy of the Mandalorian Covert: As a result of the siege, and because there now appear to be so few Mandalorians that their numbers must be protected, only one member of the Tribe, or of a given sect or clan, is allowed to leave its shared den at a time. The lone exception to this rule is when a dire threat to an honorable member of the tribe is uncovered. In such extenuating circumstances, the Tribe may choose to rise up as a whole in their brethren's defense.

"Our secrecy is our survival. Our survival is our strength.... When one chooses to walk the Way of the Mandalore, you are both hunter and prey." — The Armorer

One's armor and weapons are vital to one's identity: Pride in a Mandalorian’s prowess with weapons is something steeped in their cultural heritage, and is foundational to the creed. Mastery

of traditional Mandalorian weapons is practiced from an early age and is highly valued. Moreover, each Mandalorian's armor is unique, with the wearer and the Armorer working in tandem to forge an ever-progressing image of the wearer's identity via changes to and refinements of their armor and weapons.

"I'm a Mandalorian. Weapons are part of my religion." — Din Djarin

One's signet must be earned — and is only revealed with experience, over time: The signature emblem of each unique set of Mandalorian armor is earned only through martial prowess and victory, with the insignia imprinted on a given Mandalorian's armor only after a combat victory of personal significance has been achieved. The emblem often takes the form of an opponent or creature bested in battle.

By the end of the showdown on Nevarro, the Armorer has crafted and bestowed upon Din Djarin, a Mudhorn signet, declaring that Djarin and the Child are as a Mandalorian clan of two, with the mudhorn a symbol of their first shared kill. Initially seen by Djarin as a dishonorable kill, because he was bound by Guild rules to regard the Child as an "enemy", in the end the signet is accepted with pride as a reflection of the mutual bond Djarin and the Child now share. This mudhorn signet is emblazoned upon Djarin's right shoulder pauldron.

"This is the Way": This mantra-like phrase is spoken not only to make clear that a given statement one has made is in keeping with the Way of the Mandalore, but also to affirm that one's actions are in accordance with the creed.

Rule Effects:

Because being a member of the Tribe is a distinction of following the Mandalorian Code, rather than a matter of birth species, "Mandalorians" of the Tribe can be from different Species, which effects their base Attributes, Size, Move, and Special Abilities. So, a "Tribe" Character adds the Story Factors of the Code to their base Species, to create a Mandalorian Character. Mandalorians themselves, use Human as their base Species.

Skin Colour: Dependent on Race
Move: Dependent on Race
Size: Dependent on Race

Description: The Tribe was a Mandalorian organization that was active during the years following the fall of the Galactic Empire. The bounty hunter known as "the Mandalorian" was a member of the organization, as was an armorer, Paz Vizla, and a number of adults and children. Tribe members were restricted to being allowed to exit their enclave one at a time as a means to minimize the risk of being discovered.

History

Into hiding

Following the Galactic Empire's Great Purge, the Tribe hid themselves in an enclave on Nevarro, only allowing its members to leave the enclave one at a time in fear of exposing the group's secrecy. Around 9 ABY, the bounty hunter known as "the Mandalorian" visited the Armorer within the enclave, providing an ingot of beskar he acquired from preliminary bounty payment, which was enough to forge a pauldron. The excess metal was reserved for foundlings.

Upon delivering the Child to his mysterious client, the Mandalorian later returned to the Tribe with a camtono of beskar, enough to forge an entirely new cuirass of armor. Members of the Tribe slowly

entered the armorer's quarters after noticing the large amount of Beskar possessed by whom they deemed a traitor, due to the Mandalorian's acquiescence to Imperial demands. Paz Vizla, one such member, mocked the Mandalorian for conducting business with the Empire's remnants and attempted to remove his helmet to shame him. As a brawl ensued between the two warriors, the armorer halted the fight, reminding the Tribe that survival at all costs was the manner of life that they must adhere to, to which the Tribe replied in unison, "This is the Way".

Revealing themselves
When the Mandalorian was attacked by members of the Bounty Hunters' Guild as a result of refusing to relinquish the Child, the Tribe negated their rule of covertness and emerged en masse to defend their brother-in-arms, providing him with an opportunity to escape with the Child. During the ensuing battle, the Mandalorian commented that the Tribe would have to seek out a new enclave in order to maintain anonymity following the clan's attack, quickly escaping in his starship, the Razor Crest. Vizla saluted the bounty hunter as he fled the scene, endorsing him as a member of the Tribe and a true Mandalorian.

Following the battle, the Bounty Hunters' Guild lost control of Nevarro, and the Imperial remnant cracked down on the Mandalorian enclave for their part in the incident. Many Mandalorians were killed when the covert was attacked by forces of the remnant. The Tribe's armorer managed to survive the attack and believed that a small number of Mandalorians had managed to escape the planet. She remained to salvage what she could in the enclave. When the Mandalorian returned to Nevarro, he was eventually forced to flee to the enclave and found the armor of his fallen brothers and sisters. The Armorer explained what had happened and sent him on a new mission to reunite the Child with his own kind. After the Mandalorian left, stormtroopers entered the enclave in search of him. The Armorer fought them, killing many.

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