Equipment D20 / Anti-Orbital Partical Acceler

Anti-Orbital Partical Acceleration Cannon

The latest development in partical acceleration weaponry is the hPAC v1.03. Designed with the sole purpose of planetary defense in mind, the hPAC packs enough punch to decimate the largest and most heavily armed cruisers that are currently found in service anywhere. Due to the complex nature of the partical acceleration cannon, it takes four full rounds to charge a single shot and then a fifth round to fire it off. The actual targeting arrays are still in the design phase and do not provide a sure hit, this is expected to be corrected in the hPAC v1.5 model.

Model: Umgah Star Yards' hPAC v1.03
Class: Ground (Artillery)
Cost: 15,000,000 (new), 7,000,000 (used)
Size: Colossal (20 meters)
Crew: 35 (Skilled +4)
Defense: 17 (-8 size, +15 armor)
Hull Points: 150
DR: 15
Weapon:
  Heavy surface to space cannon
    Fire Arc: Turret
    Attack Bonus: +13 (+1 size, +8 fire control, +4 crew)
    Damage: 10d10x5
    Range Modifiers: PB -4, S -2, M +0, L n/a

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