Characters D6 / Temmin (Snap) Wexley (Resi



Name: Temmin "Snap" Wexley
Homeworld: Akiva
Born: 11 BBY, Akiva
Died: 35 ABY, Exegol
Species: Human
Gender: Male
Height: 1.88 meters
Mass: 110 kilograms
Hair color: Brown
Eye color: Brown
Skin color: Light
Move: 10

DEXTERITY: 3D+1
- Blaster: 5D+2
- Dodge: 5D
- Melee Combat: 4D+2
- Melee Parry: 4D+2

PERCEPTION: 3D
- Command: 5D+2
- Search: 4D
- Con: 4D+1
- Hide: 3D+2
- Investigation: 4D

KNOWLEDGE: 2D
- Cultures: 4D+1
- Languages: 5D
- Planetary Systems: 5D+1
- Tactics: 5D+2

STRENGTH: 3D+2
- Brawling: 5D+2
- Stamina: 4D+2

MECHANICAL: 4D
- Sensors: 5D+2
- Space Transports: 5D
- Starfighter Piloting: 7D
- Starship Gunnery: 6D+1
- Astrogation: 5D
- Communications: 5D+1

TECHNICAL: 3D+1
- Capital Ship Repair: 4D+2
- Computer Programming/Repair: 4D
- Droid Programming/Repair: 5D+1
- Space Transports Repair: 4D+2

Starfighter Repair: 5D

EQUIPMENT

CREDITS - 250

Blaster pistol (4D), Resistance Flightsuit, Comlink, Resistance Starfighter (Usually an X-Wing), credit chip (150)

FORCE SENSITIVE N
FORCE POINTS 4
DARK SIDE POINTS 0
CHARACTER POINTS 9

Description: Temmin "Snap" Wexley was a human male who lived during the Age of the Empire and the time of the New Republic. At a young age, Temmin was separated from his parents after his father Brentin was taken away by the Galactic Empire and his mother Norra Wexley joined the Rebel Alliance. He became an independent businessman who specialized in junk dealing and rebuilt a B1 battle droid named Mister Bones to keep him company. Following the Battle of Endor, the teenage Wexley reconciled with his mother Norra and joined forces with her to disrupt a secret Imperial meeting on the planet Akiva.

After the Rebellion on Akiva, Temmin joined his mother, Bones, the bounty hunter Jas Emari, the former Imperial loyalty officer Sinjir Rath Velus, and the New Republic soldier Jom Barell in hunting down Imperial fugitives. Temmin also befriended Captain Wedge Antilles and began training to be a starfighter pilot. Later, Temmin and his mother's team undertook a quest to rescue the rebel leader Han Solo. During a mission on Kashyyyk, Temmin and Norra reunited with Brentin. However, the reunion was soured by the realization that Brentin had become an unwilling Imperial assassin, who attempted to kill Chancellor Mon Mothma and other high ranking New Republic officials.

Following the attack on Chandrila, Temmin joined Norra and her team in hunting down Grand Admiral Rae Sloane, whom they mistakenly believed masterminded the attack on the New Republic leadership. Temmin later fought in the Battle of Jakku before joining the New Republic Defense Fleet as a pilot. He was later recruited into the Resistance and became a member of Black Squadron of the Resistance Starfighter Corps. Wexley later became a captain and respected recon pilot in Blue Squadron; seeing action during the Battle of Takodana and the assault on Starkiller Base. Wexley died in 35 ABY during the Battle of Exegol.

Personality and traits

Temmin Wexley was an intelligent yet stubborn young boy; traits passed down from his parents and necessary to survive on the impoverished planet of Akiva. In his youth, Temmin had a lean, ropy body, black hair, and dark eyes. Due to his rough upbringing and frequent dealings with underworld elements, Temmin developed a street-smart personality and knew how to engage in some rudimentary hand-to-hand combat. Temmin was deeply traumatized by the childhood experience of witnessing his father Brentin being arrested by the Empire for assisting the rebels. As a result, Wexley developed a deep hatred of the Empire. He was also bitter towards his mother Norra Wexley for leaving him on Akiva at the age of twelve to find his father and join the Rebellion.

Temmin's stubborn and rebellious personality made it difficult for his aunt Esmelle and her wife Shirene to raise him. By the age of fifteen, Temmin had become an independent junk dealer who was frequently in contact with the underworld. As a child, he had no friends and was bullied by his classmates. Temmin found a friend in the form of "Mister Bones", a refurbished B1 battle droid that

served as his personal bodyguard. His anger and bitterness towards his mother led him to spurn her offer to leave Akiva and go offworld with her. He regarded Akiva as his home and took pride in his work as a junk-dealing businessman.

Due to their adventures together, Temmin grew to appreciate his mother more but was reluctant in being drawn into the New Republic's struggle due to his troubles with the Sullustan gangster Surat Nuat. In an effort to get Surat off his back, Temmin made a secret deal with the gangster to let him, his mother, and Mister Bones leave Akiva in return for leading the former Imperial loyalty officer Sinjir Rath Velus and the bounty hunter Jas Emari into a trap. Temmin decided to help his mother and the Rebellion after Surat double-crossed him and handed Norra over to Admiral Rae Sloane.

Temmin experienced a near-death encounter when a pair of stormtroopers threw him from the roof of the satrap's palace. While Temmin did not believe in the afterlife, he thought he had been given a second chance and decided to rescue Norra, Jas, and Sinjir. Wexley displayed much courage and agility when he leaped onto a departing Imperial yacht. After navigating his way through the ship, he managed to free his mother and her companions and helped them to capture and kill several Imperial officials. Following the Battle of Akiva, Temmin buried the hatchet with his mother and joined her and their new-found friends in hunting down Imperial war criminals across the Galaxy.

A year following the Battle of Endor, Temmin juggled between attending starfighter classes and accompanying his mom and her team on missions to capture Imperial fugitives. As a teenager, Temmin could at times be moody and irreverent towards his mother Norra due to her decision to leave him to find their father and join the Rebellion. At one point, Temmin wanted to emulate the bounty hunter Jas Emari but settled on being himself at the advice of his mother. Temmin found a firm but sympathetic mentor in the form of Captain Wedge Antilles, who became his starfighter instructor. Temmin's moodiness at one point led him to flunk his starfighter classes.

Temmin was witty and quick-thinking. He managed to deactivate the computer system SOL-GDA by telling Han and Jas to disable the cord connecting it to prisoners, on whom it depended as an energy source. When Temmin found that his father Brentin was a shadow of his former self due to his experience at Ashmead's Lock, Temmin descended into a brief moody state which led him to rage at his mother and the galaxy; unfairly blaming them for his life's problems. Temmin was perceptive enough to discern that something was wrong with his father. Temmin's suspicions were proven right when he discovered that Brentin had been reprogrammed into an unwilling assassin of the Empire.

By the age of sixteen, Temmin had started to grow a beard. Despite their quarrels, Temmin was devoted to his mother Norra. After Norra departed on a mission to Jakku to hunt down Grand Admiral Sloane, Temmin was determined to go back and rescue his mother. His stubbornness earned him the respect of both Han Solo and Wedge Antilles. Temmin encouraged Wedge to re-establish Phantom Squadron by appealing to Wedge's devotion to the Rebellion and past courageous acts during the Galactic Civil War. Temmin was overcome with grief after losing his best friend Mister Bones and father Brentin Lore Wexley. As a mark of respect for his fallen friend Mister Bones and good luck., Temmin carried the droid's personality template whenever he went into battle.

As an adult, Temmin grew a black beard and mustache and developed a pudgy physique. By 34 ABY, Temmin was regarded as an "old-timer" by younger Resistance pilots like Karé Kun. Poe regarded him as a friend and handpicked him and the rest of Black Squadron to search for Lor San Tekka. In Poe's absence, Snap took command of Black Squadron as Black Two. He cared for his

fellow pilots and improvised tactics that gave them an edge over more numerous First Order TIE fighters. Temmin also developed romantic feelings for Kun and the two developed a relationship. Snap was also a team player and was loyal to his fellow pilots.

Skills and abilities
Temmin had a knack for mechanical tinkering as seen in his creation of the modified battle droid "Mister Bones" out of spare parts from an abandoned Separatist factory. He also displayed impressive abilities when piloting speeders through the narrow streets and on the rooftops of Myrra. In his free time, Temmin Wexley liked to play the board game "Galactic Expansion." He was also adept at maneuvering through drainpipes, navigating wire-mesh grates, or finding handholds in steep walls. Temmin used these skills to navigate through an Imperial yacht and free his mother and her friends. Later, he used his mechanical skills to repair a long-range comm dish so that Gina Moonsong could contact Admiral Ackbar.

Due to his life experience and work, Temmin was familiar with hand to hand combat. He also knew how to fly an X-wing, Jas Emari's freighter Halo, and his mother's ship Moth. Temmin displayed good team work when working with Han Solo, Sinjir, Conder Kyl, and Jas Emari to tail five New Republic senators, who had voted against Mon Mothma's bill to send New Republic forces to Jakku. Temmin was also a competent starfighter pilot during the Battle of Jakku and shot down several Imperial fighters.

As an adult, Temmin became a skilled starfighter pilot in the New Republic Starfleet and later the Resistance's Starfighter Corps. He was regarded as the Resistance's best recon flier and had a keen eye for trouble. He was also skilled enough to evade enemy starships. In Poe's absence, Temmin displayed leadership skills and devised tactics for his squadron that enabled them to fight overwhelming enemy forces. He was also able to hold himself up in melee combat.

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