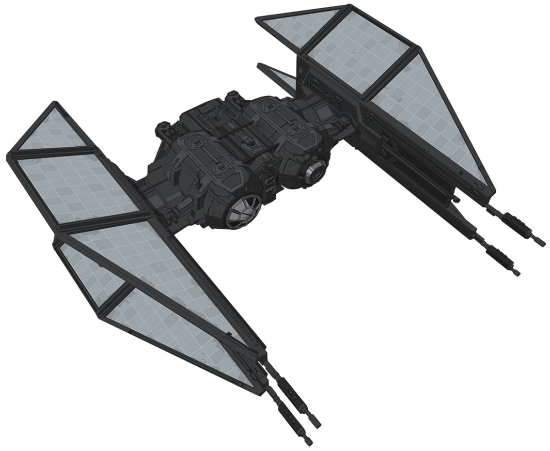
Starships D6 / First Order TIE bomber



Name: First Order TIE bomber
Scale: Starfighter
Skill: Starfighter Piloting - Tie Bomber
Crew: 1
Passengers: 4
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2, Missile Weapons 5D+1
Consumables: 2 Days
Cargo Capacity: 5 Tonnes (Bomb bay)
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Stores up to 4 Jumps
Space: 7
Atmosphere: 350; 1050 kmh
Maneuverability: 1D
Hull: 4D+2
Shields: 2D
Sensors:
- Passive: 30/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 4/3D+2

Weapons:
- Forward-mounted laser cannons (4)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D
- Concussion Missiles (16 Missiles Carried)
  - Fire Arc: Front
  - Fire Control: 3D+2
  - Space: 1/3/7
  - Atmosphere Range: 50-500/1/5km
  - Damage: 9D

Description: The First Order TIE bomber was a class of TIE line bomber using by the First Order during its war with the Resistance.

The First Order TIE bomber was a series of bomber used by the First Order, it was similar to the old TIE bombers used by the Galactic Empire, the craft had two pods. The new version featured angular wings. The engine bank at the rear was squared off similar to the TIE silencer.

The TIE variant had four solar collectors that also acted as its wings, with four laser cannons on each forward tip. The wings themselves were angled outwards, and it had two central pods, one with a cockpit.

At one point during the war between the First Order and the Resistance, a number of these bombers were deployed to the planet Aeos Prime. After the Battle of Crait, they were deployed to bomb areas as part of the destruction of Tah'Nuhna.

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