

Name: Aarrba
 Homeworld: Koros Major
 Died: 5000 BBY, Koros Major
 Species: Hutt
 Gender: Hermaphrodite (Masculine personality)
 Hair color: None
 Eye color: Orange
 Move: 4



DEXTERITY 1D

Blaster: 3D+2
 Dodge: 3D+1
 Brawling Parry: 4D
 Vehicle Blasters: 5D

KNOWLEDGE 4D

Bureaucracy: 6D+2
 Business: 7D+1
 Languages: 6D
 Law Enforcement: 5D+2
 Planetary Systems: 6D+1
 Streetwise: 6D+1
 Value: 6D+2
 Willpower: 6D+1

PERCEPTION 3D

Bargain: 6D
 Gambling: 5D+2
 Persuasion: 5D+2
 Search: 5D+1

STRENGTH 4D

Brawling: 5D
 Stamina: 4D+2

MECHANICAL 3D

Animal Handling: 5D+2
 Capital Ship Piloting: 4D+2
 Repulsorlift Operation: 5D
 Space Transports: 5D+1

TECHNICAL 2D

Capital Ship Repair: 5D+2
 Computer Programming/Repair 5D
 Droid Programming/Repair: 4D+2

Repulsorlift Repair: 5D+1

Security: 5D

Space Transport Repair: 6D

Special Abilities:

Force Resistance: Hutts have an innate defense against Force-based mind manipulation techniques and roll double their Perception dice to resist such attacks. However, because of this, Hutts are not believed to be able to learn Force skills.

Equipment:

Personal Riches, Aarrba's Repair Yard, Repulsorlift Sled, Holdout Blaster (3D), Waitcoat & Hat, Datapad, Comlink, Repair Droids

FORCE SENSITIVE - N

FORCE POINTS 3

DARK SIDE POINTS 0

CHARACTER POINTS 8

Description: Aarrba was a Hutt repairman who resided on Koros Major prior to and during the Great Hyperspace War. Owner and manager of Aarrba's Repair Dock, the Hutt enjoyed a successful business, in which he repaired spacecraft quickly and cheaply. His reputation was a good one in Cinnagar, and he was very protective of it. When two of his customers, Hok and Timar Daragon died during the Battle of Kirrek, Aarrba took it upon himself to look after their children, Gav and Jori, by giving them their parents' ship, Starbreaker 12.

The younger Daragons took it upon themselves to become hyperspace explorers—a hazardous profession, and one that required constant repair to the Starbreaker 12. Soon enough, the Daragons found themselves in Aarrba's debt, and when a shipment owned by merchant lord Ssk Kahorr used one of the "shortcuts" they had discovered and was destroyed, they were then targeted by Kahorr's assassins. They betrayed Aarrba by stealing the Starbreaker 12, and when, sometime afterward, Jori returned claiming she had discovered the Sith Empire and that Gav had been captured by them, the Hutt refused to listen. This proved costly for him, however, as he was subsequently slain by Sith warriors in the Battle of Koros Major.

Personality and traits

Aarrba was an understanding and sometimes lenient being when it came to his customers—although he tried to make sure that it never became public knowledge. In defiance of the Hutt stereotype, he was genuinely considerate of the well-being of others, and maintained a good reputation, as he was skilled at his trade. To those he trusted, he would sometimes extend credit and lower prices. He was not callous enough to keep the Starbreaker 12 when Hok and Timar Daragon died at Kirrek, instead giving the ship to their children. Nevertheless, he would not do repairs gratis, and when the Daragons were out of funds with which to pay him, he refused to fix their ship. He felt betrayed and cheated when the Daragons stole the Starbreaker 12 from him, although he held particular ire for Gav when he chose to ally with the invading Sith Empire. Even in his death throes, Aarrba was defiant against the invaders, throwing his

weight around to do as much damage as possible.

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