

RPGGamer.org Characters D6 / Whorm Loathsom (Kerkoid)

Name: Whorm Loathsom
Homeworld: Kerkoidia
Species: Kerkoiden
Gender: Male
Eye color: Red
Skin color: Bluish gray
Move: 10

DEXTERITY: 2D+2

Blaster: 5D+1
Blaster Artillery: 4D+1
Dodge: 5D+1
Melee Combat: 5D
Melee Parry: 4D+2
Grenade: 4D
Vehicle Blasters: 4D+2

PERCEPTION: 3D

Command: 5D+2
Investigation: 4D+2
Search: 5D
Sneak: 4D+1

KNOWLEDGE: 2D+2

Intimidation: 5D+2
Languages: 4D+1
Planetary Systems: 4D+2
Streetwise: 3D+2
Survival: 3D+1
Tactics: 5D+1
Value: 3D+1

STRENGTH: 2D

Brawling: 4D+1

MECHANICAL: 3D

Repulsorlift Operation: 4D+2

TECHNICAL: 2D+2

First Aid: 4D
Security: 3D+1

EQUIPMENT

CREDITS - 440

Uniform, Blaster Pistol (4D), Comlink



FORCE SENSITIVE - N
FORCE POINTS 4
DARK SIDE POINTS 4
CHARACTER POINTS 8

Description: Whorm Loathsom was a male Kerkoiden general for the Confederacy of Independent Systems during the Clone Wars. He served during the Battle of Christophsis. During the Battle of Christophsis, he was a close confidant to Asajj Ventress. Prior to joining the Separatists, Loathsom had a long history of military service to the planetary defense forces of Kerkoidia. Later in the war, he was held as a prisoner at the Galactic Republic's Naval Intelligence complex on Coruscant.

Stats by FreddyB, descriptive text from WookieePedia.

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