# Characters D6 / Empress Teta




Name: Empress Teta
Homeworld: Koros Major
Species: Human
Gender: Female
Hair color: Black
Eye color: Green
Skin color: Light

DEXTERITY 2D+2
- Blaster: 6D+1
- Blaster Artillery: 4D
- Brawling Parry: 5D+2
- Dodge 7D
- Melee Weapons: 6D
- Melee Parry: 6D+1
- Vehicle Blasters: 3D+2

KNOWLEDGE 3D+1
- Alien species 4D
- Bureaucracy: 7D
- Cultures 4D+1
- Intimidation 5D
- Languages 4D+1
- Law Enforcement: 5D
- Planetary Systems 5D
- Tactics: 6D
- Willpower 5D+1

PERCEPTION 4D
- Bargain 6D
- Command 8D
- Hide 5D+1
- Investigation 5D
- Persuasion 5D+2
- Search 5D+1
- Sneak: 5D

STRENGTH 3D
- Brawling: 6D

MECHANICAL 2D
- Capital Ship Piloting: 3D+2
- Capital Ship Weapons: 4D
- Repulsorlift Operation: 5D
- Space Transports: 4D+2
- Starship Weapons: 4D+1

TECHNICAL 2D
- Computer Programming/Repair: 3D

First Aid: 4D
Security: 4D+1

Force Sensitive: N
Force Points: 5
Dark Side Points: 1
Character Points: 15
Move: 10

Description: Teta was the Empress of the Koros system in 5000 BBY, the instigator of the Unification Wars of Koros, and a key military commander in the Great Hyperspace War. Born into nobility on the wealthy planet of Koros Major, Teta eventually inherited the Koros empire; she quickly became known as the "Warrior Empress," after leading her army into battle and personally foiling many assassination attempts. Over 5,000 years before the Battle of Yavin, Teta began the Unification Wars—an attempt to end the lawless poverty of the system's other worlds and bring them under her rule—with her Jedi advisor, Memit Nadill, at her side. Teta commanded her forces to victory, conquering the rebels on the other planets; she was helped by Nadill and Jedi apprentice Odan-Urr, who used battle meditation to prevent a bloodbath at the Battle of Kirrek.

Shortly after uniting the system, Teta was one of few to heed Odan-Urr's warnings about an impending invasion of the Galactic Republic from the Sith Empire, but her attempts to warn the Galactic Senate ended in failure. When the Sith launched their attack, Koros was one of the first planets to see combat; Teta's forces were successful in driving back the Sith fleet, and, alongside a Republic task force, she pursued the fleet to Primus Goluud, where Dark Lord of the Sith Naga Sadow had ordered the remnants of his fleet to converge. Sadow managed to escape back to the Sith throneworld of Korriban, but again Teta's fleet followed, and crippled his forces at the Battle of Korriban. With the war ended, Teta returned home to allow her soldiers to recuperate; her reign lasted over 175 years in total, and for her benevolent leadership, the system was renamed in her honor.

*Personality and traits*
Teta was known for both her martial and diplomatic skills, and she had no qualms about leading her troops from the front. She donned a suit of ceremonial armor during many of her public appearances, and during her reign, she personally led many conflicts against rebels and would-be usurpers.

Teta was considered a wise and benevolent leader. She had compassion for the impoverished inhabitants of the other worlds in her system, and even though she had a palace and great wealth herself, she chose to try and unite the system's planets, believing it was in the interest of its people. Teta had a great respect for life, and did her best to ensure that as little blood was shed as possible during the Unification Wars. When she had to order her men into dangerous situations in which they were likely to be killed, such as the Battle of Kirrek, she did so with great regret. However, Teta expected all those under her command to be patriotic, and she hoped they would give their lives for the good of the empire—as would she.

Teta was an expert military commander and hand-to-hand combatant, and she always led from the front, during both the Unification Wars and the Great Hyperspace War. Teta was a trusting individual; although she could not touch the Force and had little experience with it, she trusted in her advisors, Memit Nadill and Odan-Urr, in the buildup to the final skirmish of the Unification Wars, allowing them use Odan-Urr's newly-learned Force power against Llaban's rebels. Later, she spoke to the Senate about Odan-Urr's vision at the behest of Odan-Urr and Nadill, even though she knew

her reputation would be tarnished for suggesting the Republic act on the dreams of a "Jedi pup." While Teta's military advisor, Vontaige, informed her that she should decline Llaban's offer to fight with the empire during the Great Hyperspace War, Teta trusted the former pirate, and accepted.

Although she was a warrior at heart, Teta was also a talented politician, and knew the tricks of the trade. During their visit to Coruscant, the Empress requested Odan-Urr to let her inform the Senate of the Jedi's vision, even though the Jedi apprentice wanted to tell them himself; she explained that, because of her experience with politics, she would be more likely to sway the politicians. Teta was a merciful woman, and she bore no grudges against past enemies. When Llaban made his offer to her before the Battle of Koros Major, her advisors would have had her turn him down, but she showed her leniency, granting him immunity for his force's assistance in fighting the Sith. When Jori Daragon managed to sneak into the Empress's chambers, Teta initially prepared to fight her off, but when she heard about the young woman's plight, she showed mercy, calling off her guards and allowing Daragon to finish her story.

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