Starships D20 / Corellian Engineering Corpor

Greckon Frigate

The Greckon class Frigate was the mainstay of the Old Republic and many independant fleets for almost a century during the time of the Old Republic. The vessels were mass produced to fill the gaps between fighters, shuttles and the huge battlecruisers of the time.

Although not capable of directly fighting a cruiser on its own, in groups it is quite capable of laying waist to larger ships. Against fighters the ships are vulnerable, due to the fact that designers failed to place light blaster cannons or particle beams on the ships. Thus most frigates are supported by a flight of Z-95 fighters for protection. A large number of these ships still exist, but primarily on the outer fringe systems.

Craft: Corellian Engineering Corporation's Greckon Frigate
Class: Capital
Cost: Not available for sale
Size: Huge (380 meters long)
Crew: Minimum 500, maximum 904 (Skilled +4)
Passengers: None
Cargo Capacity: 1,200 metric tons
Consumables: 1 year
Hyperdrive: x8 (backup x24)
Maximum Speed: Cruising
Defense: 18 (-2 size, +10 armor)
Shield Points: 130
Hull Points: 230
DR: 10

Weapon: Fusion torpedo tube (8 torpedoes)
Fire Arc: 2 front, 2 right, 2 left
Attack Bonus: +4 (-2 size, +4 crew, +2 fire control)
Damage: 4d10x5
Range Modifiers: PB -4, S -2, M/L n/a

Weapon: Laser cannon batteries (3)
Fire Arc: 1 left, 1 right, 1 turret
Attack Bonus: +4 (-2 size, +4 crew, +2 fire control)
Damage: 3d10x5
Range Modifiers: PB -4, S -2, M/L n/a

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