Starships D6 / Corellian Engineering Corpora

Greckon Frigate

The Greckon class Frigate was the mainstay of the Old Republic and many independant fleets for almost a century during the time of the Old Republic. The vessels were mass produced to fill the gaps between fighters, shuttles and the huge battlecruisers of the time.

Although not capable of directly fighting a cruiser on its own, in groups it is quite capable of laying waist to larger ships. Against fighters the ships are vulnerable, due to the fact that designers failed to place light blaster cannons or particle beams on the ships. Thus most frigates are supported by a flight of Z-95 fighters for protection. A large number of these ships still exist, but primarily on the outer fringe systems.

Craft: Corellian Engineering Corporation's Greckon Frigate
Type: Archaic frigate
Length: 380 meters
Crew: 870 Gunners: 34
Cargo Capacity: 1,200 metric tons
Nav Computer: Yes
Hyperdrive Multiplier: x8
Hyperdrive Backup: x24
Maneuverability: 1D
Space: 3
Hull: 2D+1
Shields: 1D+1
Sensors:
- Passive: 25/0D
- Scan: 50/0D+2
- Search: 75/1D
- Focus: 7/1D+2

Weapons:
Fusion Torpedo Tube
- Fire Arc: Front
- Crew: 10
- Skill: Archaic starship weapons
- Ammo: 8
- Fire Control: +2
- Fire Rate: 1/3
- Space Range: 1-3/12/25
- Damage: 4D+1

3 Laser Cannon Batteries
- Fire Arc: 1 left, 1 right, 1 turret
- Crew: 8

Skill: Archaic starship weapons
Fire Control: 1D
Space Range: 2-5/10/16
Damage: 3D

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