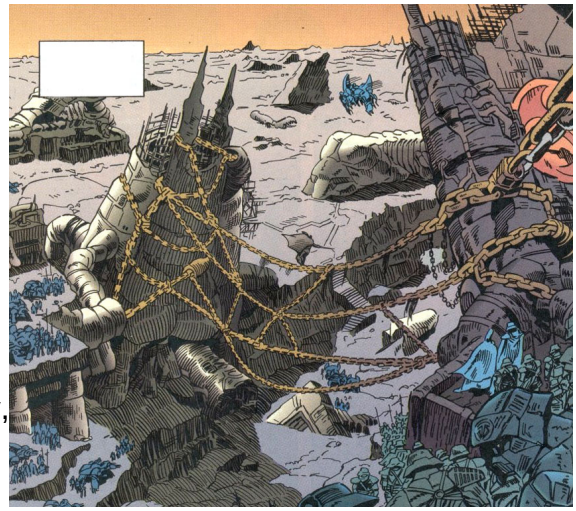
Planets D6 / Kuar



Name: Kuar
Region: Deep Core
System: Kuar system
Grid coordinates: K-10
Primary terrain: Rocky plains
Points of interest: Plains of Harkul
Fauna: Combat arachnids
Native species: None; formerly: Kuarans

Description: Kuar was a Deep Core world of flat, rocky, dusty plains.

Kuar was the fifth planet in the Kuar system, orbiting a single star. The planet lay on the Koros Trunk Line between Empress Teta and Foerost. The native Kuarans built cites, towns and villages throughout the world, almost always underground.

Native fauna included combat arachnids, and six-legged yellow reptiles with prehensile tails.

History
Kuar was conquered in 4002 BBY by the Mandalorians, who wiped out most of the indigenous Kuarans and used the ruined, underground cities as staging grounds for their attack upon the Empress Teta system. To resolve the conflict, Ulic Qel-Droma challenged Mandalore the Indomitable to a duel. On the Plains of Harkul, Qel-Droma defeated the Mandalorian leader, winning his loyalty. The Mandalorians only used the planet briefly after conquering it, and the structures were abandoned for hundreds, if not thousands, of years.

During the Diversity Alliance Crisis, Bornan Thul met with the scavenger Fonterrat on Kuar, on behalf of the Alliance leader, Nolaa Tarkona. Jacen Solo, Jaina Solo and Tenel Ka later arrived on the planet while trying to find Raynar Thul's father.

Places of Interest

Plains of Harkul
The Plains of Harkul was a desert plain located on the planet Kuar. Mandalore the Indomitable and Ulic Qel-Droma dueled there during the Great Sith War.

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