Characters D6 / Tarrant Snil (Human Imperial



Name: Tarrant Snil
Homeworld: G'wenee
Died: 11 ABY, Genon
Species: Human
Gender: Male
Hair color: Blond
Eye color: Black
Skin color: Light
Move: 10

DEXTERITY: 2D
- Blasters: 4D+1
- Brawling Parry: 4D
- Dodge: 4D+2

PERCEPTION: 3D+2
- Bargain: 4D
- Command: 4D+1
- Con: 4D+2
- Investigation: 5D+1
- Persuasion: 4D+2
- Search: 5D+2

KNOWLEDGE: 2D
- Languages: 4D+1
- Law Enforcement: 4D+2
- Planetary Systems: 4D
- Streetwise: 5D

STRENGTH: 2D
- Brawling: 4D

MECHANICAL: 2D
- Communications: 3D+2
- Repulsorlift Operation: 4D
- Space Transports: 3D

TECHNICAL: 2D
- Computer Programming/Repair: 3D+2
- Droid Programming/Repair: 3D+1
- Security: 4D+2

EQUIPMENT
- CREDITS - 250
  - Customs Officer Uniform, Comlink, Datapad, Blaster Pistol (4D)

FORCE SENSITIVE - N
FORCE POINTS 1
DARK SIDE POINTS 0

CHARACTER POINTS 3

Description: Tarrant Snil was an Imperial customs officer who worked in Lay Pa-Sidian on G'wenee. As part of his plan to ingratiate himself with Grappa the Hutt, Kir Kanos captured Snil under the guise of bounty hunter Kenix Kil. Upon returning Snil to Grappa, Snil was handed over to the ferocious Zanibar.

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