Starships D6 / Aero-Tech Space Divisions Sc

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Republic Science Vessel

Republic science vessels were essentially giant probe ships used for a wide array of purposes ranging from deep space exploration and mapping to serving as an able strategic command point for both surface and space operations.

Science vessels were spherical in form, spanning a diameter of more than a kilometer. These massive vessels were a rare sight, due mainly to the price tag which accompanied them. Those which existed were always with heavy escort as to prevent the unarmed vessel from falling into the wrong hands.

These science vessels featured the latest breakthroughs that the technology of that era had to offer. A Class Two hyperdrive, which would soon become standard on most Republic warships in addition to an advanced ion stream engine system designed by Sienar Design Systems propelled the ships at mind boggling speeds (for its size).

Extensive research labs inside the vessel allowed scientists on board to gather specimens and samples for detailed analysis on board at a later date, something which could prove highly useful if the vessel could not remain on location for one reason or another.

Construction bays were supplied and equipped for the construction and repair of a great deal of items ranging from space probes, droids and small space craft. It is rumored that the Republic's first AT-PT prototype was produced on one of these vessels.

Having these vessels serve as a mobile research station had its pros as well as its cons. The location of the science vessel could constantly change, making it difficult for enemies to locate and neutralize. However, should the vessel suffer any form of serious systems failure, it could be left stranded in space until the proper repairs could be made.

Craft: Aero-Tech Space Division's Science Vessel
Type: Scientific probe ship
Scale: Capital
Length: 1,150 meters (diameter)
Skill: Capital ship piloting: Science vessel
Crew: 5,131; Skeleton: 510/+15
Crew Skill: Astrogation 4D, capital ship gunnery 4D, capital ship piloting 4D capital ship shields 4D, sensors 4D
Passengers: 16 (troops), 2,000 (scientists)
Cargo Capacity: 60,000 metric tons

Consumables: 2 years
Cost: Not available for sale
Hyperdrive Multiplier: x2
Hyperdrive Backup: x18
Nav Computer: Yes
Maneuverability: 1D
Space: 5
Hull: 6D
Shields: 2D
Sensors:
- Passive: 45/1D
- Scan: 105/2D+1
- Search: 210/3D
- Focus: 5/4D+2

Introduced: 100 years prior to the Battle of Yavin

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