Characters D6 / Mortar Stormtrooper



Type: Mortar Stormtrooper
Dexterity: 2D
- Blaster: 4D
- Dodge: 4D
- Brawling Parry: 4D
- Grenade: 4D
- Missile Weapons: 4D

Knowledge: 2D
Perception: 2D
Strength: 2D
- Brawling: 3D

Mechanical: 2D
Technical: 2D
- Demolitions: 4D

Move: 10

Equipment: E-11 Blaster Rifle (5D), Imperial Stormtrooper Armour (+1D vs Energy, +2D vs Physical, -1D to Dexterity), Mortar (Fire Control: 1D, Range: 10-50/300/900m, Blast Radius: 0-2/4/8, Damage: 5D/4D/3D)

Description: The Mortar Stormtrooper also known as a mortar trooper, was a specialized variant of stormtrooper that specialized in mortar weaponry. The stormtrooper was equipped with standard stormtrooper armor, albeit with yellow markings, a yellow pauldron, and a military backpack. The style and position of the yellow markings on the Mortar Stormtrooper were identical to the red markings of the incinerator troopers deployed by the Imperial remnant led by Moff Gideon. One Mortar Stormtrooper participated in a skirmish on Tython.

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