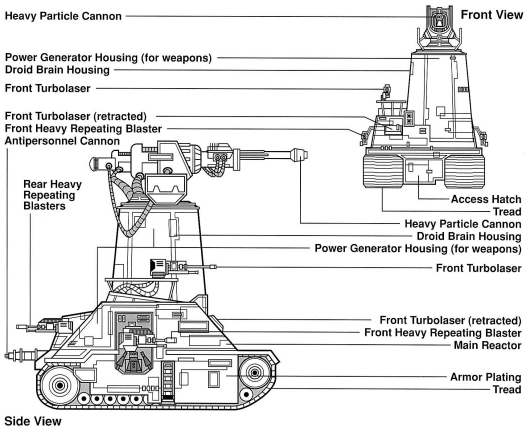
Vehicles D6 / Arakyd Industries XR-85 Tank D



Craft: Arakyd Industries XR-85 Tank Droid
Type: Tank droid
DEXTERITY 2D
Vehicle Blasters 6D
KNOWLEDGE 1D
Urban warfare 2D
MECHANICAL 2D
Ground vehicle operation 6D
PERCEPTION 2D
Search 6D
STRENGTH 1D
TECHNICAL 1D

Scale: Walker
Length: 32 meters
Cost: 56,000 credits
Manoeuvrability: 1D+1
Move: 25; 70 KMH
Body Strength: 6D
Weapons:
Turreted Heavy Particle Cannon (1)
Fire Arc: Turret
Skill: Vehicle blasters
Fire Control: 2D
Range: 50-600/2/5 Km
Damage: 6D
Light Turbolasers (2)
Fire Arc: Front
Skill: Vehicle blasters
Fire Control: 1D
Range: 5-300/600/1Km
Damage: 4D+1
Twin Heavy Repeating Blasters (4)
Fire Arc: 2 front, 2 back
Scale: Speeder
Skill: Vehicle blasters
Fire Control: 2D
Range: 50-400/900/2Km
Damage: 5D
Golan Arms DF.9 Laser Cannon (1)
Fire Arc: Back
Scale: Speeder
Skill: Vehicle blasters
Fire Control: 1D

Range: 20-500/800/1.2Km
Damage: 4D

Description: Manufactured by Arakyd Industries, the XR-85 tank droid was a treaded, automated tank that was part of the Galactic Empire's arsenal.

The Arakyd Industries XR-85 tank droid was armed with a heavy particle cannon, two forward light turbolasers, four twin heavy repeating blasters (two at the front, two at the back), and one aft Golan Arms DF.9 laser cannon (for anti-personnel duty).

History
The earliest models were roughly the same size as the All Terrain Personal Transport, allowing multiple units to be carried inside a Sentinel-class landing craft. They were used to protect bases, attack Rebel uprisings, and keep the peace on Imperial worlds. However, the prototypes were too expensive for mass production.

Around 0 ABY, three XR-85s were deployed to attack the wrecked Rebel starship Nonnah. Around the same time, a group protected the Weapons Research Facility on Fest. Many of those units were destroyed in battle there with Rogue Squadron.

Later models, produced after Grand Admiral Thrawn's return and subsequent campaign, were over twice the size of a standard Imperial AT-AT and more inexpensive and practical to mass-produce. They utilized a pirated Industrial Automaton R7 droid brain matrix, used in the R7-series astromech droid, which made each droid far more independent and intuitive than earlier generations of combat droids.

Cost-cutting by the crumbling Empire made the XR-85s a good alternative to other assault vehicles, as it became more difficult to find or train qualified crew. The production of tank droids was increased in order to bolster ground forces wherever possible.

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