

RPGGamer.org Characters D6 / Syub Snunb (Sullustan

Name: Syub Snunb

Type: Sullustan Captain

Species: Sullustan

Gender: Male

Eye color: Black



DEXTERITY 3D

Blaster 5D+1

Blaster Artillery 4D+1

Dodge 4D

Missile Weapons 6D+2

KNOWLEDGE 2D+2

Alien Species 5D+1

Bureaucracy 6D

Cultures 4D+1

Intimidation: 5D

Law Enforcement: 6D+2

Planetary Systems 6D

PERCEPTION 3D

Command 5D

Gambling 4D+1

Investigation 4D+2

Search 5D

STRENGTH 2D+2

Brawling: 4D+2

MECHANICAL 4D+1

Astrogation 5D+2

Capital Ship Gunnery 6D

Capital Ship Piloting 6D+2

Capital Ship Shields 5D

Communications 5D

Repulsorlift Operation: 5D+1

Sensors 5D+2

Space Transports 6D

Starfighter Piloting 5D+1

Starship Gunnery 6D

Starship Shields 5D

TECHNICAL 2D+1

Computer Programming/Repair 4D+2

Droid Programming 4D+1

Security 7D

Special Abilities:

Enhanced Senses: +2D to Search and Perception in low-light conditions.

Location Sense: + 1D to Astrogation when jumping to a location the Sullustan has visited before. A Sullustan can always remember how to get back to someplace they have visited.

Force Sensitive: N

Force Points: 2

Dark Side Points: 0

Character Points: 6

Move: 11

Equipment:

Comlink, Rebel Alliance uniform with Sullust Home Guard patch on shoulder, Blaster Pistol (4D+2 damage)

Description: Syub Snunb was a Sullustan military officer of the Rebel Alliance and New Republic.

Snunb began his military career as a security chief of several cargo barges in the SoroSuub Corporation's merchant navy, eventually transferring to the Sullustan Home Guard. He proved effective in the Home Guard, and was second only to the Home Guard Commodore. He was largely apolitical, following whatever dictates SoroSuub passed down.

Following the successful overthrow of Sullust's pro-Imperial junta and the subsequent alignment of Sullust with the Rebel Alliance, Snunb was selected to meet the Rebel Command Fleet at Obica and lead it to Sullust, which was used as the gathering point before the Battle of Endor. As a sign of good faith, they gave him command of Antares Six.

He remained in the New Republic Defense Force, where he gained a reputation for running an efficient ship. In 10 ABY led Antares Six into the Second Battle of Coruscant to rescue the stranded crew of Liberator. He was the first to spot the Force storm that disrupted the battle and transported Luke Skywalker to Byss.

As a Commander, he was selected as an inaugural officer of the New Republic Fifth Battle Group, serving as commanding officer of the modified Nebula-class Star Destroyer Resolve.

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