Starships D6 / Trade Federation Droid Resup

Trade Federation Droid Resupply Vessel

When the Trade Federation began converting its mighty container ships into battleships, it also began converting many of its other bulk freighters to serve in various combat roles.

One of the more interesting and expensive conversions of this type was performed on their standard Hoersch-Kessel Drive's bulk freighters. Work crews installed extensive droid manufacturing facilities in the cavernous cargo holds, giving the vessel the ability to constantly resupply active warships with new battledroids as well as droid starfighters.

Defensively, all the droid resupply vessel had to offer was very extensive shielding, installed in hopes of adequately protecting such an investment from a wide range of bombardment.

The Trade Federation also opted to install protected racks for the docking, storage and maintenance of its own small collection of droid starfighters. While technically external racks, they were covered by a protective armored plate which shielded docked droid starfighters from random laser fire.

These vessels could, in theory, support a Trade Federation fleet in any prolonged or major confrontation. However, the droid production rate of the onboard manufacturing facilities was anything but efficient. They required up to a couple of hours to produce a platoon of standard battledroids and up to several hours for a squadron of droid starfighters.

Deploying newly constructed droid starfighters was not difficult. Once they were completed and brought online by worker droids, they would be launched from a very small hangar-like opening along a programmed course to its new home - usually on board of a Trade Federation battleship.

Inversely, deploying newly constructed battle droids for surface operations was not so simple. They would have to be loaded onto supplemental support craft such as a troop transport and then manually delivered to the either the battlefield or battleship.

Craft: Highly Modified Hoersch-Kessel Drive's Bulk Freighter
Type: Mobile droid factory/heavy freighter
Scale: Capital
Length: 285 meters
Skill: Capital ship piloting: Trade Federation light droid carrier

Crew: 163 (mostly droids); skeleton: 55/+15
Crew Skill: Astrogation 4D, capital ship piloting 5D, capital ship shields 4D, sensors 4D
Cargo Capacity: 10,000 metric tons
Consumables: 8 months
Cost: Not available for sale
Hyperdrive Multiplier: x3
Hyperdrive Backup: x26
Nav Computer: Yes
Maneuverability: 2D
Space: 4
Atmosphere: 280; 800 kmh
Hull: 3D
Shields: 3D
Sensors:
- Passive: 15/1D
- Scan: 35/1D+2
- Search: 80/2D+1
- Focus: 3/3D

Starship Complement:
- 8 droid starfighters

Designer Notes: Based off of the Protoss Carrier in StarCraft.

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