Creatures D6 / Binog (Amphibious Mammal)



Name: Binog
Classification: Amphi-mammalian
Homeworld: Bogano

Dexterity: 2D
Perception: 3D
Strength: 5D

Special Abilities

Fanged Maw: Binogs have a massive maw filled with teeth which do Str+1D damage in combat.

Tough Hide: Their large size and tough hide gives the Binog +1D to Str against both physical and energy damage.

Amphibious: Binogs are as comfortable underwater as they are above, and can swim as easily as they walk.

Move: 13
Size: 4 Meters Long
Orneriness: 4D

Description: Binogs were a species of enormous, six-legged amphi-mammalians found only on the planet Bogano. They had a lifespan of thousands of years, and would only breed once during their lifetime. Due to their scarcity of offspring, very few binogs were left in the galaxy.

At least one binog was alive on Bogano by the time of the Republic Era. Jedi Master Eno Cordova observed artistic depictions of this binog and hypothesized that the creature was therefore a key factor in the Zeffo's decision to create the Vault on Bogano. Years later, during the Imperial Era, Jedi Padawan Cal Kestis journeyed to Bogano on his quest to restore the Jedi Order and collected Cordova's observations about the creature. In the Binog Mesa on Bogano, Cal Kestis found a Binog painting made by the Zeffo.

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