Races D6 / Dowutin



Name: Dowutin
Designation: Sentient
Skin color: Brown, Orange-green
Eye color: Black, White
Distinctions: Chin horns
Average lifespan: Hundreds of years (at least five centuries)
Homeworld: Dowut
Language: Dowuta
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 1D/3D
Perc: 2D/4D
Str: 4D/6D
Tech: 1D/3D

Special Abilities:

Long Reach: The large of Dowutin mean that they can reach further than other races, this gives them advantage in melee combat, giving them a bonus +1 (see below) to hit targets.

Story Factors:

Long Lived: Dowutin can live for many centuries and continue to grow all the time, for each century of life they gain 0.1 meters in height, +1 to their Long Reach Bonus above, +1 Strength, -1 Dexterity and -1 Perception, -2 to sneak checks, as they become more massive and clumsy.

Cold Resistant: Dowutin are from a cold environment, and do not feel the cold, or suffer from it's ill effects until much lower temperatures than most species.

Pride: Although much larger, and generally stronger than most other species, Dowutin are a proud species and do not like to be used as beasts of burden, refusing work of this type for the weaker species.

Move: 11/13
Size: 2.5+ Meters Tall

Description: The Dowutin were a species of large humanoids that were native to the frigid planet Dowut, which was located in the Core Worlds. Dowutins were known for their great size and strength, facial horns, and long lifespans.

Biology and appearance

The Dowutin species evolved from a type of omnivorous herd animal on the planet Dowut. They were large, aggressive-looking humanoids with chin horns, sharp claws, and thick skin that were commonly brown in color and had poor eyesight but superior senses of hearing and smell. Capable

of living hundreds of years, Dowutins never stopped growing and by their fifth century were typically so massive that their loud footsteps and voices warned other species away.

Society and culture
The Dowutin species was native to the frigid Core Worlds planet of Dowut near the Unknown Regions and spoke the Dowuta language. Young Dowutins were forced to fend for themselves from an early age. Because of this, those who quickly learned hunting skills survived. Their size and strength made them prized as hired muscle, but most Dowutins' pride dissuaded them from such work, as they viewed other species as weak.

History
Dowutins were known for their mercenaries. One Dowutin was a part of a gladiatorial program run by the Xonti Brothers. They put the Dowutin through harsh training that killed three of the other members. It faced off with the other remaining member, a Wookiee named Black Krrsantan, and was struck down in one punch.

A female Dowutin known as Masana Tide was originally a member of the Jedi Order before she joined Emperor Palpatine's Inquisitorius program and later became known as the Ninth Sister. Grummgar, a member of this species, was present at Maz Kanata's castle with the spy Bazine Netal just before the First Order attacked the castle.

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