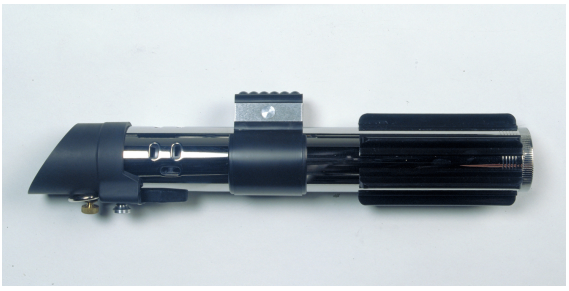
Weapons D6 / Dual-phase lightsaber



Name: Dual-phase lightsaber
Model: Lightsaber
Scale: Character
Skill: Lightsaber: Dual-phase lightsaber
Availability: Unique Item
Difficulty: Difficult
Damage: 5D

Game Notes: The Dual-Phase Lightsaber can have it's length adjusted mid combat surprising an opponent (this only works once per opponent), this gives the wielder an attack which is +2D difficulty to parry.

Description: A dual-phase lightsaber was a lightsaber that contained two or more kyber crystals, allowing its blade length to be extended or shortened in the middle of combat. Darth Vader's lightsaber was an example of one, with the weapon achieving the feature with two kyber crystals.

Considered antiquated by the time of the Clone Wars, the dual-phase lightsaber was an artifact of an older, more violent time. They contained a series of secondary focusing crystals that, when used, could catch an opponent off guard. This weapon type allowed a wielder to rotate the crystals into a new alignment with the push of a button to change the length of the lightsaber's blade. This generally caused an opponent's guard to falter momentarily as they adjusted to the new blade length, allowing the wielder to press the advantage while their opponent was confused.

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