Characters D6 / Greez Dritus (Lateron Starshi



Name: Greez Dritus
Homeworld: Lateron
Species: Latero
Gender: Male
Eye color: Black
Skin color: Green
Move: 8

DEXTERITY: 2D+2
- Blaster: 4D+2
- Dodge: 4D+1
- Brawling Parry: 4D

PERCEPTION: 4D
- Bargain: 5D+2
- Command: 5D+1
- Con: 6D
- Gambling: 6D+2
- Hide: 5D
- Persuasion: 5D+1
- Search: 5D
- Sneak: 5D+2

KNOWLEDGE: 3D
- Bureaucracy: 4D+2
- Business: 5D
- Languages: 4D
- Planetary Systems: 5D
- Scholar (Botany): 3D+2
- Streetwise: 6D
- Survival: 5D+1
- Tactics: 4D+1
- Value: 6D+1

STRENGTH: 2D
- Brawling: 3D+1
- Climbing/Jumping: 4D

MECHANICAL: 3D+2
- Astrogation: 6D
- Communications: 5D+2
- Sensors: 4D+2
- Space Transports: 6D+1
- Starship Gunnery: 5D
- Starship Shields: 6D

TECHNICAL: 3D+1
- Computer Programming/Repair: 5D
- Space Transports Repair: 6D+1

Special Abilities:

Four Arms: Latero have four arms, which make all tasks using their arms and hands easier, so they gain +1D to all Dexterity Skills, Climbing, Vehicle Piloting, etc. However, they are not natural fighters, and this bonus does not add to combat skills, such as Brawling, Blasters, Dodge, Melee Weapons, etc.

Story Factors:

Self Interested: Latero have a reputation for being self interested and often acting to the detriment of their companions, only seeking to avoid any disadvantage or detriment to themselves, this can vary from Greez Ditrus's betrayal of Cal Kestis, to simply eating when peckish when someone else is starving. They will be aware that they acted thoughtlessly later, but at the time will just automatically act that way.

EQUIPMENT

CREDITS - 500

Blaster Pistol (4D), Spacers Clothing, Comlink, Starship (Stinger Mantis)

FORCE SENSITIVE – N
FORCE POINTS 4
DARK SIDE POINTS 1
CHARACTER POINTS 8

Description: Greez Dritus was a Latero male who lived during the Imperial Era. He worked for Cere Junda and was the captain of the Stinger Mantis. He was known to have a bad gambling habit, and got into trouble with the Haxion Brood.

Personality and traits

Despite his history of gambling, Greez was one of the most risk-averse members of the Stinger Mantis' crew. He repeatedly expressed hesitation when asked to travel to dangerous planets such as Dathomir, and later confessed to being highly intimidated by Nightsister Merrin. He hated nature and constantly cooked meals for the crew. He also had a terrarium behind a wall of Umbaran glass and was grateful when Cal Kestis collected seeds for it. Even though he was initially hesitant about Cal, Greez warmed up to him throughout their time together.

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