

Characters D6 / Feresk Tssat (Trandosha)

Name: Feresk Tssat
Homeworld: Trandosha
Species: Trandoshan
Gender: Male
Eye color: Yellow
Skin color: Cream

DEXTERITY 2D

Blaster 4D+2
Brawling Parry: 5D
Dodge 4D+1

KNOWLEDGE 2D

Bureaucracy 3D+2
Business: 4D+1
Languages 4D
Planetary Systems 5D+1
Tactics 3D+2

PERCEPTION 2D

Bargain 5D
Command 2D+2
Persuasion: 5D+2
Sneak 4D
Hide: 5D+1

STRENGTH 4D+2

Brawling: 5D+2
Climbing/Jumping: 5D+1
Stamina: 5D

MECHANICAL 3D

Astrogation 5D+1
Communications 4D
Starfighter Piloting 5D+1
Starship Gunnery 5D
StarShip Shields 4D+1
Space Transports: 5D
Repulsorlift Operation: 4D

TECHNICAL 1D+2



Computer Programming/Repair 4D

Droid Programming/Repair: 3D+1

Security 5D+1

Special Abilities:

Vision: Trandoshans'™ vision includes the ability to see in the infrared spectrum. They can see in darkness with no penalty, provided there are heat sources.

Clumsy: Trandoshans have poor manual dexterity. They have considerable difficulty performing actions which require precise finger movement and they suffer a penalty of $\hat{\wedge}2D$ whenever they attempt an action of this kind. In addition, they also have some difficulty using weaponry that requires a substantially smaller finger such as blasters and blaster rifles; most weapons used by Trandoshans have had their finger guards removed or redesigned to allow for the Trandoshan's™ use.

Regeneration: Younger Trandoshans can regenerate lost limbs (fingers, arms, legs and feet). This ability disappears as the Trandoshan ages. Once per day, the Trandoshan must make a Moderate Strength or stamina roll. Success means that the limb regenerates by ten percent. Failure indicates that the regeneration does not occur.

Story Factors:

Wookiee Hate: The long-standing feud between the Wookiees of Kashyyyk and the Trandoshans is deeply ingrained in both species. When encountering Wookiees or known Wookiee associates, Trandoshans must make a Moderate willpower check to keep from attacking.

Hostility: The Trandoshans are known as a belligerent species. They gain +1D to all intimidation rolls against non-Trandoshans.

Force Points: 2

Dark Side Points: 1

Character Points 4

Move: 10

Equipment: Trandoshan Modified Blaster pistol (4D), Trandoshan Modified Blaster Rifle (5D), Rebel Flight Suit, Comlink, Stashed Money (1500 Credits)

Description: Feresk Tssat, nicknamed "Frisk," was a Trandoshan male pilot who flew for the New Republic's Vanguard Squadron. Frisk predominantly flew a BTL Y-wing starfighter. The squadron served in the Bormea sector around 5 ABY, but soon traveled to the planet Troithe to assist General Hera Syndulla's Barma Battle Group against the Galactic Empire's 204th Imperial Fighter Wing. When the fighter wing launched a bulk freighter in an attempt to escape, Tssat, one of Syndulla's pilots, asked Wyl Lark where the squadron commander wanted Vanguard Squadron. The 204th ultimately escaped the battle despite the efforts of the New Republic's forces

At some point during Feresk's life, he worked as a smuggler who acquired valuable objects for paying clients. When Feresk, by his own accounts, accidentally procured a counterfeit painting for an Imperial governor, who in turn showed it to Admiral Thrawn, a death mark was placed on Feresk's head, forcing him to find sanctuary with the Alliance to Restore the Republic.

During the Galactic Civil War, Feresk Tssat served as a pilot in the New Republic's Vanguard Squadron. Around 5 ABY, the squadron was on a special assignment in the Bormea sector to help improve the New Republic's starship supply. General Hera Syndulla brought some forces to assist Vanguard Squadron, but soon received news that her own battle group had been devastated by the Galactic Empire's 204th Imperial Fighter Wing during its campaign in the Cerberon system. Syndulla subsequently took Vanguard Squadron, Tssat included, and the squadron's headquarters, the MC75 Star Cruiser *Temperance*, to the Cerberon system, where some of her battle group's remaining forces were fighting the 204th at the planet Troithe.

The squadron engaged the fighter wing, which soon launched a bulk freighter from the surface of Troithe in an attempt to escape. As one Vanguard pilot reported a 204th squadron seemingly docking into the freighter, Tssat asked Wyl Lark, a senior pilot from Syndulla's remaining forces, where the squadron commander wanted Vanguard Squadron. Lark attempted to make the fighter wing surrender, but chose to have the New Republic forces pursue the bulk freighter when the enemy did not comply. Ultimately, the 204th launched missiles to distract the New Republic, and the fighter wing escaped aboard the freighter while under pursuit from Vanguard pilots.

Personality and traits

Feresk was a Transdoshan male with pale pink scales and orange eyes. He wore a blue flight suit with a standard New Republic helmet. His helmet had blue trim and orange Alliance logos on the front half of each side. Feresk wasn't shy about his loyalties and desires to make credits, but in a dogfight he was always dedicated to his fellow squadron pilots.

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