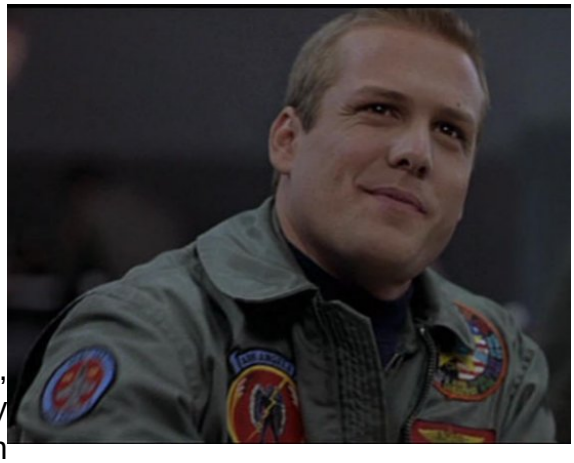
StarGate SG1 / Lt. Jeremy &#8220,Smoke&#8



Name: Lt. Jeremy “Smoke” Stackhouse
Naval Officer Wheelman 6 (O-3)
Init: +7 (+4 Class, +3 Dex)
Defense: 17 (+4 Class, +3 Dex)
Speed: 30 ft
WP: 14
VP: 54
Attack: +7 melee, +9 ranged
SQ: Custom Ride (5 RP), Daredevil, Elbow Grease +2, Familiarity +1, Kick Start 1/session, Lucky, Macro-Specialty (+2 on all cooperation bonuses granted, +2 Profession (Military) and Swim skills)
SV: Fort +4, Ref +8, Will +4
SZ: M

Abilities: Str: 12, Dex: 17, Con: 14, Int: 14, Wis: 14, Chr: 10

2Skills: Balance +5, Boating +1 (19-20), Demolitions +5, Driver +1 (19-20), Intimidate +1/+1, Jump +5, Knowledge (Aircraft) +2, Knowledge (Military History) +1, Mechanics +5, Open Lock +5, Pilot +9 (19-20), Profession (Military) +4, Sport (Skydiving) +4, Spot +9, Surveillance +5, Survival +5, Swim +2

4+2Feats: Armor Proficiency (light, medium), Defensive Driving, Point Blank Shot, Speed Demon, Weapon Group Proficiency (handgun, melee, rifle, tactical)Attacks
Beretta Model 92FS +9 1d10+1
FN P90 +8 1d10+1
Unarmed +7 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:
U.S. Navy Lieutenant Jeremy “Smoke” Stackhouse is a brave, outstanding Naval Aviator.
He was born in The Bronx, New York, USA.
He began training at NAS Pensacola, Florida, his natural intelligence and drive to succeed meant he passed the course among the top percentile.
As a new Naval Aviator he entered the Strike/Fighter training pipeline and he was selected for jet training and reassigned to NAS Kingsville, Texas.
In the Fleet, he was assigned to a Navy squadron flying in the F-18 Super Hornet on the aircraft carrier USS Carl Vinson.
He was involved in reconnaissance photography using an F-18 during the Bosnian conflict.
Due to his professionalism and hard work he has been assigned to work on the Stargate Program.

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