Starships D20 / Uhlmann-class Star Destroye

Uhlmann Star Destroyer

The Uhlmann-class Star Destroyer was a smaller version of the Imperial Star Destroyer ordered to be designed by Moff Uhlmann of the Palvar sector. It was supposed to be capable of operating under the same conditions as the ISD, while being cheaper and faster to manufacture. Luckily for the design team, it lived up to Moff Uhlmann's expectations. Manufactured solely in the Palvar sector, only a small handful of these vessels were ever put into service.

Sporting the same weapons as an Imperial Star Destroyer (just in fewer numbers), the Uhlmann Star Destroyer soon found itself the centerpiece of the Imperial Palvar Sector Group.

Also like the ISD, the Uhlmann carried a full wing of TIE fighters for close support. Typically, a wing on an Uhlmann Star Destroyer consisted of four squadrons of TIE/ln, one squadron of TIE interceptors and one squadron of TIE bombers.

Holding true to the versatility of an Imperial Star Destroyer in being able to perform a broad range of missions, the Uhlmann carried a considerable amount of ground forces, including 5,000 troopers, 15 AT-ATs, 30 AT-STs and enough dropships and landing craft to accomodate them all.

Craft: Delfii StarDrive's Uhlmann-class Star Destroyer
Class: Capital
Cost: Not available for sale
Size: Colossal (1,300 meters long)
Crew: Minimum 15,636, maximum 38,294 (Skilled +4)
Passengers: 5,000 (troops)
Cargo Capacity: 25,000 metric tons
Consumables: 3 years
Hyperdrive: x2 (backup x8)
Maximum Speed: Cruising
Defense: 12 (-8 size, +10 armor)
Shield Points: 360
Hull Points: 600
DR: 30

Weapon: Turbolaser batteries (50)
Fire Arc: 10 front, 20 left, 20 right
Attack Bonus: +4 (-8 size, +4 crew, +8 fire control)
Damage: 5d10x5
Range: PB -6, S -4, M -2, L +0

Weapon: Ion cannons (40)
Fire Arc: 15 front, 10 left, 10 right, 5 back
Attack Bonus: +2 (-8 size, +4 crew, +6 fire control)
Damage: Special
Range: PB -6, S -4, M -2, L +0

Weapon: Tractor beam projectors (8)
Fire Arc: 2 front, 3 left, 3 right
Attack Bonus: +4 (-8 size, +4 crew, +8 fire control)
Damage: Special
Range: PB -6, S -4, M/L n/a

Starship Complement:
- 6 TIE squadrons:
  - 48 TIE/ln
  - 12 TIE interceptors
  - 12 TIE bombers
- 2 Lambda-class shuttles
- 6 stormtrooper transports
- 1 Gamma-class assault shuttle

Ground/Air Complement:
- 15 AT-ATs
- 30 AT-STs
- 10 landing craft, drop ships and walker landing barges

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