Equipment D6 / Dark Armour



Name: Dark Armour
Type: Personal Battle Armour
Game effects:

Basic Suit:

+2D vs Physical Damage (All)
+1D vs Energy Damage (All)
-1D to Dexterity

Environmental Filter & Sealed Suit:

Blocks most harmful gases in the atmosphere and acts as protection against a Vacuum.

Kyber Powered:

+1D vs Physical Damage (All) (added to Basic Suit ratings above)
+1D vs Energy Damage (All) (added to Basic Suit ratings above)

Extra Arms: The armour can create extra arms which are controlled by the users mind. There are four arms which sprout from the users back, each of these gets an free action each round, allowing the user to attack multiple times.

Lightsaber/Whips: The armour can emit a lightsaber blade from each of the arms (both of the users normal arms and the four extra arms), these are capable of producing normal lightsaber blades (5D), or extremely long Lightwhip blades (reaching up to 50 meters) (5D).

Description: Dark armour was a type of armor powered by kyber crystals.

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