StarGate SG1 / Commander Robert "Bob" Ive



Name: Commander Robert "Bob" Iverson
Naval Officer Wheelman 10 (O-5)
Init: +9 (+6 Class, +3 Dex)
Defense: 19 (+6 Class, +3 Dex)
Speed: 30 ft
WP: 13
VP: 76
Attack: +11 melee, +13 ranged
SQ: Custom Ride (6 RP), Daredevil, Elbow Grease +4, Familiarity +2, Lucky, Kick Start 1/session, Macro-Specialty (+3 on all cooperation bonuses granted, +3 Profession (Military) and Swim skills), Soup Her Up (25%)
SV: Fort +4, Ref +10, Will +5
SZ: M

Abilities: Str: 12, Dex: 16, Con: 13, Int: 14, Wis: 14, Chr: 14

Skills: Balance +8, Boating +11 (18-20), Demolitions +7, Driver +17 (18-20), Electronics +5 (19-20), Escape Artist +8, Handle Animal +7, Intimidate +6/+7, Jump +6, Mechanics +13 (19-20), Open Locks +8, Pilot +19 (18-20), Profession (Military) +10, Sport (Skydiving) +8, Spot +10, Surveillance +7, Survival +7, Swim +9

Feats: Advanced Skill Mastery (Speed Demon), Armor Proficiency (light, medium), Firm Hand, Grease Monkey, Lane Dancer, Oversteer, Speed Demon, Speed Racer, Weapon Group Proficiency (handgun, melee, rifle, tactical), Wind Rider, Zen FocusAttacks
Beretta Model 92FS +13 1d10+1
FN P90 +12 1d10+1
Unarmed +11 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:
U.S. Navy Commander Robert "Bob" Iverson is a brave and outstanding Naval aviator.
He has worked for NASA and has piloted the space shuttle on more than one occasion.
Due to his professionalism and hard work he has been assigned to work on the Stargate Program.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.