Starships D6 / GAT-12m Skipray Blastboat

GAT-12m Skipray Blastboat

The GAT-12m was designed to get back on the Empire's good side. The Empire was infuriated when Sienar designed the GAT-12k for the New Republic and would not sell any to the Empire. Sienar was cowed by imperial threats to cancel all TIE orders over the scandel. So. Sienar designed a special new Blastboat varient for the Empire alone.

The GAT-12m Skipray Blastboat is a supplement to the GAT-12j. The GAT-12j has 18 Concussion Missiles and 12 Proton Torpedos which are replaced in the GAT-12m by 6 Capital Concussion Missiles. GAT-12ms are usually deployed with two GAT-12js as wingmen. The Concussion Missiles give the GAT-12m a stand-off attack capability, so that enemy capital ships can be significantly weakened before the Skipray flight enters the range of its other weapons.

Craft: Sienar Fleet Systems GAT-12m
Type: Assault blastboat
Scale: Capital (due to power output)
Length: 25m meters
Skill: Starfighter Piloting: Skipray Blastboat
Crew: 2 (1 can coordinate) gunners: 2 skeleton: 1/+5
Crew Skill: Starfighter Piloting 4D, Starship Gunnery 5D,
Capital Ship Gunnery 5D+1,Starship Shields 4D+1, Astrogation 4D
Cargo Capacity: 20 metric tons
Consumables: 1 month
Hyperdrive Multiplier: x2
Nav. Computer: Limited to four jumps
Maneuverability: 1D+2 (2D+2 in atmosphere)
Space: 8
Atmosphere: 415; 1,200 km/h
Hull: 2D+1
Shields: 2D
Sensors:
- Passive: 35/1D
- Scan: 60/1D+2
- Search: 100/2D
- Focus: 3/2D+2

Weapons:
Two Laser Cannons (fire-linked)
- Fire Arc: Turret
- Skill: Starship Gunnery
- Scale: Starfighter
- Fire Control: 1D

Space Range: 1-5/15/30
Atmosphere Range: 100-500/1.5/3km
Damage: 5D

Three Medium Ion Cannons (fire-linked)
Fire Arc: Front
Crew: 1
Skill: Capital Ship Gunnery
Fire Control: 3D
Space Range: 1-3/12/25
Atmosphere Range: 100-300/1.2/2.5km
Damage: 4D

Two Concussion Missile Launchers
Fire Arc: Front
Crew: 1 (same gunner as ion cannon)
Skill: Capital Ship Gunnery
Fire Control: 3D
Ammunition: 3 each
Space Range: 2-12/30/60
Atmosphere Range: 100-1.2/3/6m
Damage: 9D

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