StarGate SG1 / Maj. Rebecca "Beck" Childs A



Name: Maj. Rebecca "Beck" Childs
Air Force Officer Pointman 3 Scientist 2 Wheelman 1 (O-4)
Init: +5 (+3 Class, +2 Dex)
Defense: 16 (+4 Class, +2 Dex)
Speed: 30 ft
WP: 12
VP: 40
Attack: +4 melee, +6 ranged
SQ: Assistance (1/2 time), Custom Ride (4 RP), Daredevil, Generous, Lead 1/session, Learned, Macro-Specialty (Hide, Move Silently, Pilot and Spot as class skills, +2 Bureaucracy and Pilot), PhD (Knowledge (Astrophysics)), Versatility 6 (Computers, Electronics, Mechanics, Survival)
SV: Fort +3, Ref +6, Will +8
SZ: M

Abilities: Str: 11, Dex: 14, Con: 12, Int: 16, Wis: 14, Chr: 14

14Skills: Bluff +5 (19-20), Boating +1, Bureaucracy +4, Computers +5, Concentration +2 (19-20), Cultures +1, Diplomacy +8 (19-20), Driver +1, Electronics +5 (19-20), First Aid +1, Forgery +1, Hide +2, Intimidate +4/+4 (19-20), Knowledge (Asgard) +2 (19-20), Knowledge (Astrophysics) +4 (19-20), Knowledge (Goa'uld) +2 (19-20), Knowledge (Military History) +2 (19-20), Knowledge (Navigation) +2 (19-20), Mechanics +5 (19-20), Move Silently +2, Pilot +2, Profession (Military) +2, Search +2, Sense Motive +2, Spot +2, Survival +2, Xeno-Languages +2

Feats: Armor Proficiency (light, medium), Grease Monkey, Hard Core, Mobility, Persuasive, Scholarly, Weapon Group Proficiency (handgun, melee, rifle, tactical)Attacks
Beretta Model 92FS +6 1d10+1
FN P90 +5 1d10+1
Unarmed +4 1d3

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:
Air Force Major Rebecca Childs was born in Lincoln, Nebraska.
She is an overachiever, she began studying for the academy at thirteen.
She studied at the United States Air Force Academy in Colorado Springs, Colorado.
She has been the navigator on the space shuttle.

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