Characters D6 / Ix Bantagash (Aqualish Trade



Name: Ix Bantagash
Species: Aqualish (Ualaq)
Gender: Male
Eye color: Black

DEXTERITY: 2D
- Blaster: 3D+2
- Brawling Parry: 4D
- Dodge: 4D

KNOWLEDGE: 2D
- Bureaucracy: 4D
- Business: 5D+2
- Planetary systems: 4D+2
- Willpower: 5D
- Languages: 4D+2

PERCEPTION: 2D
- Bargain: 5D+2
- Con: 4D+2
- Gambling: 4D+1
- Persuasion: 5D+2

STRENGTH: 2D
- Brawling: 3D+2

MECHANICAL: 2D
- Astrogation: 4D+1
- Communications: 4D+2
- Space Transports: 5D
- Starship Weapons: 4D+2
- Sensors: 3D+1

TECHNICAL: 2D
- First Aid: 4D+2
- Space Transport Repair: 4D+1
- Security: 4D

Special Abilities:

Non Cauterising Blood: Aqualish blood does not cauterise although it does clot normally, this leads to them taking +1 damage from energy weapons as the wound bleed longer than most species.

Perceptive: Aqualish have preternatural senses, gaining a +1D on all perception checks.

Story Factors:

Galactic Citizens: Aqualish are seen across the galaxy, and can commonly be found in most trades and environments, from shopkeepers to criminals, where-ever humans are found so are Aqualish.

Belligerence: Aqualish tend to be pushy and obnoxious, always looking for the opportunity to

bully weaker beings. More intelligent Aqualish turn this belligerence into cunning and become manipulators.

Move: 10
Force Sensitive: N
Force Points: 2
Dark Side Points: 0
Character Points: 5

Equipment:
500 Credits
Blaster Pistol (4D), Comlink, Street Clothes

Description: Ix Bantagash was a Ualaq Aqualish found in 22 BBY on Mos Espa. There he met the Nikto spacer Fensi Moisk with which he probably had a friendly relationship.

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