Characters D6 / Tanka (Trandoshan Revenge



Name: Tanka
Species: Trandoshan
Eye color: Red
Skin color: Green
Move: 10

DEXTERITY: 3D
- Blaster: 5D
- Brawling Parry: 5D+2
- Dodge: 5D+2
- Melee Weapons: 5D
- Melee Parry: 4D+1
- Throwing Weapons: 4D+2

PERCEPTION: 2D
- Bargain: 5D
- Hide: 4D
- Persuasion: 4D+2
- Search: 5D
- Sneak: 4D

KNOWLEDGE: 2D+1
- Intimidation: 5D+1
- Streetwise: 5D+2
- Survival: 5D

STRENGTH: 5D+2
- Brawling: 6D+2
- Climibng/Jumping: 6D

MECHANICAL: 2D
- Repulsorlift Operation: 3D+2

TECHNICAL: 2D
- Blaster Repair: 2D+1
- Security: 4D

SPECIAL ABILITIES:

Vision: Trandoshans' vision includes the ability to see in the infrared spectrum. They can see in darkness with no penalty, provided there are heat sources.

Clumsy: Trandoshans have poor manual dexterity. They have considerable difficulty performing actions which require precise finger movement and they suffer a penalty of ?2D whenever they attempt an action of this kind. In addition, they also have some difficulty using weaponry that requires a substantially smaller finger such as blasters and blaster rifles; most weapons used by Trandoshans have had their finger guards removed or redesigned to allow for the Trandoshan's use.

Regeneration: Younger Trandoshans can regenerate lost limbs (fingers, arms, legs and feet). This ability disappears as the Trandoshan ages. Once per day, the Trandoshan must make a Moderate Strength or stamina roll. Success means that the limb regenerates by ten percent.

Failure indicates that the regeneration does not occur.

EQUIPMENT
CREDITS - 250
Blaster Pistol (4D), Street Clothes, Knife (Str+1D), Blaster Rifle (5D)

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 1
CHARACTER POINTS 5

Description: Tanka was a Trandoshan who was a member of the Revengers, a group who fought against the Crimson Dawn criminal syndicate. After Crimson Dawn destroyed the village where Tanka and Ankala Sahm resided, the two joined with S'ira, whose own village had been destroyed by the syndicate, to form the organization, making their goal to seek out locations where Crimson Dawn was operating and attack its operatives. While on Calior, where Chief Regional Auditor Cygnus Anton of the Galactic Empire was making demands to the locals while accompanied by Crimson Dawn enforcers, the Revengers were assisted by servants of the Sith Lord Darth Vader, who was also embarking on a quest to eliminate the syndicate. Tanka and the other members of the Revengers were recruited by Vader as part of his quest.

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