Races D6 / Snivvian



Name: Snivvian
Designation: Sentient
Classification: Mammalian
Skin color: Blue, Brown, Dijon, Fair, Light, Pale, Pink, White
Hair color: Black, Brown
Eye color: Black, Blue, Gold, Green
Average lifespan: Up to 105 standard years
Distinctions: Protruding lower jaw and large nostrils, Two small tusks
Homeworld: Cadomai Prime
Habitat: Ice and snow
Attribute Dice: 12D

DEX:1D/3D+2
KNO: 2D/4D
MEC: 1D/3D+2
PER: 2D+1/4D+2
STR: 2D/4D
TEC: 1D/4D

Special Abilities:

Adaptive Skin: Snivvian can survive in temperature extremes of minus 30 degrees standard, to temperatures up to 45 degrees standard without harm or protective gear. They do wear clothing for cultural reasons. The Snivvian's tough skin give them +1D armor bonus to resist physical damage.

Story Factors:

Strife-Torn History: The Snivvians never seem to get a break. From the genetic problems with the Blood Code, to the period of slavery by the Thalassians, the Snivvians have undergone hardship after hardship. Now that the Blood Code may have returned, the Snivvians are bracing themselves for more troubles. Despite such adversity (or perhaps because of it), the Snivvians are respected artists and writers.

Blood Code: The genetic flaw that has led to much violence in Snivvian history has also caused the Snivvians to be very distrustful of twins of any species. As families, Snivvian brothers tend to be very distant.

Move: 10/12

Description: Snivvians, nicknamed Snaggletooths, were a sentient mammalian, humanoid species native to the planet Cadomai Prime. They had large mouths and short fangs. The winters on their home planet were long, harsh, and difficult to survive. During this time, the Snivvians spent their time in underground caverns in artistic pursuits. Some of the species escaped the icy tundras to become bounty hunters offworld. As a species they displayed great tracking skills, so were particularly suited to this work. Sol Charless, Geezum, Drix Gil, Katt Mol, Narb, Nod, Sinrich,

Takeel, and Zutton were members of the species.

Biology and appearance
Snivvians were mammalian humanoids distinguishable by their large nostrils and their protruding lower jaws, with two small tusks. Their hair color varied between brown and black, but they possessed a larger variation of skin and eye colors. They were capable of speaking Galactic Basic but also communicated via snorting through their nostrils.

History
The Snivvians were native to the planet Cadomai Prime. The winters on their homeworld were long, harsh, and difficult to survive. During this time, the Snivvians spent their time in underground caverns in artistic pursuits. Many of the species escaped the icy tundras to become gangsters or bounty hunters offworld.

Snivvians in the galaxy
Republic Era
A Snivvian was among the auctioneers at the auction of the Jedi Padawan Eldra Kaitis. Katt Mol was a Snivvian captured and hunted by a Trandoshan hunting guild led by Garnac. The Snivvian bounty hunter Sinrich invented the holographic disguise matrix, which convinced Count Dooku to invite him to participate in a number of challenges at the Box on Serenno. A Snivvian was present at Chalmun's Spaceport Cantina in Mos Eisley on Tatooine when the Dathomirian Asajj Ventress killed the bounty hunter Oked. Following the infiltration of the Cybloc Transfer Station, the Snivvian Morlimur Snugg briefed the Jedi Obi-Wan Kenobi and Adi Gallia upon their arrival to investigate the incident.

Imperial Era
A Snivvian was among the slaves working on Crawler 413-24 for the Mining Guild on Lothal until the rebel cell known as the Spectres hijacked it and freed them. They later joined the Spectres and the Lothal resistance group at their base, where they gave away their location to Lothal's governor Arihnda Pryce in order to lure her in and capture her. The Snivvian was killed in the following attack.

The Snivvians Takeel and Zutton were patrons of Chalmun's Cantina and were present when Luke Skywalker and Obi-Wan Kenobi visited to find transport to Alderaan. A Snivvian was among the many visitors at a bar on Nar Shaddaa when Skywalker revealed his lightsaber. Skywalker was later captured and put into a gladiatorial game in front of a large crowd, including at least one Snivvian. Geezum was a Snivvian who worked for the crime lord Jabba the Hutt on Tatooine when Skywalker and his friends came to rescue Han Solo.

New Republic Era
The young Snivvian Sol Charless lived on Durkteel and was bullied by the male Saurin Fikk. Among the workers at Takodana Castle was the Snivvian Drix Gil. The Snivvian brothers Nod and Narb were criminals who lived on the independent refueling station known as the Colossus on Castilon.

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