Characters D6 / Taanti (Weequay Bartender)



Name: Taanti
Species: Weequay
Gender: Male
Hair color: Gray
Skin color: Brown

DEXTERITY 2D
- Blaster: 5D+1
- Brawling Parry 4D+2
- Dodge 5D
- Projectile Weapons: 5D

KNOWLEDGE 2D
- Law Enforcement: 2D+2
- Intimidation 4D+2
- Willpower 2D+2

PERCEPTION 2D+2
- Hide: 3D+1
- Search 5D+2
- Sneak: 5D

STRENGTH 3D+1
- Brawling 5D+1
- Lifting 4D+2

MECHANICAL 2D+1
- Repulsorlift Operation 4D

TECHNICAL 2D
- Blaster Repair 2D+2
- Drink Preparation: 4D+1
- Food Preparation: 3D+2
- First Aid 4D
- Security 3D+1

Special Abilities:

Short-range Communication: Weequays of the same clan can communicate through complex combinations of pheromones. Aside from Jedi sensing abilities, no species is known to be able to detect such communications.

Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points: 3
Move: 10

Equipment: Concealed Knife (STR+1D), Rugged Clothing, Comlink, Cycler Rifle (5D)

Description: Taanti was a Weequay male proprietor that worked as a bartender at a cantina in Freetown. He worked in the bar during the Battle of Endor and still did years after. At one point, he served spotchka to Cobb Vanth, the marshal of the town, and to the Mandalorian bounty hunter Din Djarin, who had come searching for Vanth.

Personality and traits
The Weequay, like his fellow inhabitants of Mos Pelgo, regarded Tuskens as brutal enemies. When Djarin proposed an alliance between the townsfolk and the Tuskens, the Weequay shouted that they were monsters.[1]

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