Characters D6 / Skad (Human Mod Ganger)



Name: Skad
Species: Human
Gender: Male
Hair color: Black
Eye color: Brown
Skin color: Brown
Cybernetics: Right eye, Left leg
Move: 10

Dexterity: 2D
- Blaster 5D+2
- Brawling Parry: 4D+2
- Dodge 5D
- Grenade 3D+2
- Vehicle Blaster 4D+1

Knowledge: 2D
- Streetwise: 5D
- Survival: 3D+2
- Willpower: 4D

Perception: 2D+1
- Search: 5D+1

Strength: 3D+1
- Brawling 5D+1

Mechanical: 2D+2
- Repulsorlift Operation 5D+2

Technical: 2D
- First Aid; Cybernetic Maintenance: 4D
- Repulsorlift Repair 4D+1

FORCE SENSITIVE : N
FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 3

Cybernetics: Replacement Leg, Replacement Eye (Infra Red (reduces penalties for darkness by 1D), 10x Visual Zoom (reduces penalties for range by 1D)).

Equipment: 120 Credits, Fashionable Clothing, Blaster Pistol (4D), Comlink, Knife (Str+1D), Mod Speeder Bike

Description: Skad was a human male who was a member of a street gang that operated in the city of Mos Espa on the planet Tatooine. Residing in the Worker's District, the gang's members often stole water due to the high prices and the lack of work available in the city. When Daimyo Boba Fett became aware of the gang's activities, he went to confront them, but learned of their

circumstances, instead allowing the criminals to work for him. After being recruited by the Daimyo, Skad and the other members of the gang fought off the gladiator Krrsantan when the Hutts known as the Twins sent him to kill Fett, and later chased the Twi'lek majordomo of Mayor Mok Shaiz through Mos Espa's streets. He later staked out the spaceport for reconnaissance, catching the arrival of the Pyke Syndicate operatives and reporting this to Boba and Fennec Shand

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