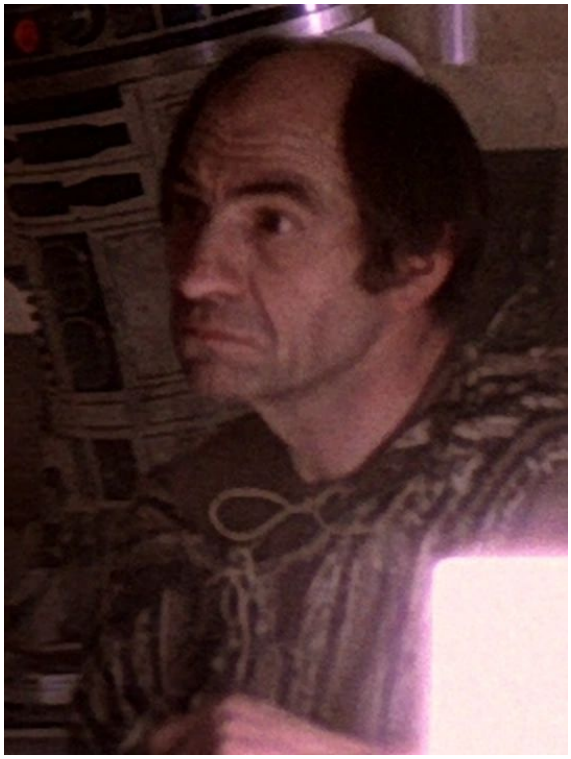
Characters D6 / Debnoli (Human Marksman)



Name: Debnoli
Species: Human
Gender: Male
Hair color: Brown
Eye color: Dark
Skin color: Light
Move: 10

Dexterity: 3D+1
- Brawling Parry: 5D
- Dodge: 5D+1
- Blaster: 6D+2

Perception: 3D
- Bargain: 4D
- Hide: 5D
- Search: 4D+1
- Sneak: 5D

Knowledge: 2D
- Languages: 4D
- Planetary Systems: 4D+1
- Streetwise: 5D+2
- Survival: 5D
- Intimidate: 5D

Strength: 3D
- Climbing/Jumping: 5D
- Brawling: 4D
- Stamina: 4D+2

Mechanical: 2D
- Repulsorlift Operation: 4D+1

Technical: 2D
- Blaster Repair: 5D+1

Equipment: Blaster Rifle (5D damage), Rugged Clothing, Comlink, Heavy Blaster Pistol (5D), Concealed Blaster Pistol (4D), 650 Credits

Force Sensitive: No
Force Points: 2
Dark Side Points: 2
Character Points: 4

Description: Debnoli was a marksman who frequented Chalmun's Cantina in Mos Eisley. He sought revenge on the Galactic Empire for impounding his ship. From time to time, Debnoli worked with Bron Burs, a former commando from the planet Nentan.

In 0 BBY, the smuggler Gela Yeens, who also worked for Jabba Desilijic Tiure as a debt collector, was searching for him. Debnoli was present in the Mos Eisley cantina when Greedo was killed by Han Solo.

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