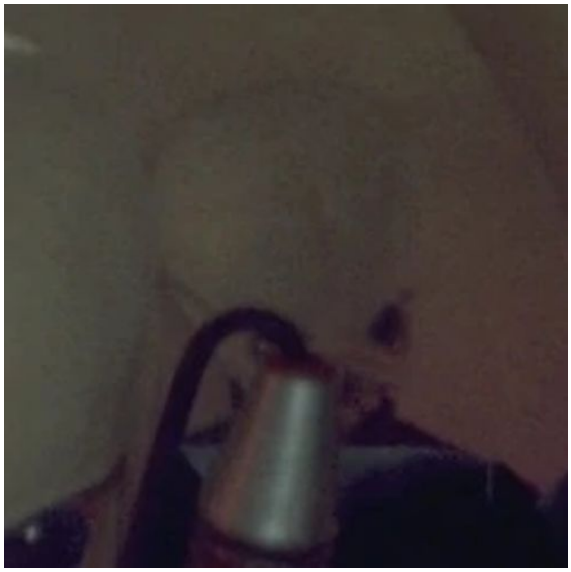
Characters D6 / Sun-il Ei-de (Bith Musician)



Name: Sun'il Ei'de
Species: Bith
Eye color: Black
Skin color: Pink
Move: 10

DEXTERITY 2D
- Blaster: 4D
- Brawling Parry: 4D+1
- Dodge: 4D+2

KNOWLEDGE 3D
- Bureaucracy: 3D+1
- Business: 3D+2
- Scholar; Music: 5D
- Streetwise: 4D+2

PERCEPTION 3D
- Bargain: 4D+1
- Gambling: 3D+2
- Performance; Drum: 5D
- Persuasion: 4D+2
- Search: 3D+1

STRENGTH 2D
- Brawling: 2D+2

MECHANICAL 2D
- Communications: 2D+2
- Repulsorlift Operation: 3D

TECHNICAL 2D
- Musical Instrument Repair: 4D

Special Abilities:

Vision: Bith have the ability to focus on microscopic objects, giving them a +1D to Perception skills involving objects less than 30 centimetres away. However, as a consequence of this, the Bith have become extremely myopic. The suffer a penalty of -1D for any visual based action more than 20 meters away and cannot see more than 40 meters under any circumstances.

Scent: Bith have well-developed senses of smell, giving them +1D to Perception skills when pertaining to actions and people within three meters.

Manual Dexterity: Although the Bith have low overall Dexterity scores, they do gain +1D to the performance of fine motor skills - picking pockets, surgery, fine tool operation, etc. - but not to gross motor skills such as blaster and dodge.

Equipment:
- Commlink, Drum, Smart Clothes, 150 Credits

FORCE SENSITIVE - N

FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 2

Description: Sun'il Ei'de was a Bith musician and professional drum player for the popular jizz band known as Figrin D'an and the Modal Nodes. In 0 BBY, Sun'il was on stage in Chalmun's Spaceport Cantina during the Modal Nodes' performance of "Mad About Me." Sun'il was also one of the five Modal Nodes that played in the cantina during the Imperial curfew of 1 ABY.

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