Starships D6 / Hkebra DNal Light Cruiser

H`kebra D`Nal Light Cruiser

Based off an old H`kathra transport ship design, the D`nal light cruiser is produced in mass quantities in the shipyards of D`nal Rebmu. The ship is usualy used for patrols and customs purposes. It's kinetic energy weapons though seem outdated are actualy quite effective because they pass through conventional sheilds easily inflicting damage directly on the ship's hull.

Craft: H`kebra D`nal Light Cruiser
Type: Light attack cruiser
Scale: Capital
Length: 245 meters
Skill: Capital ship piloting: cruiser
Crew: 50 , gunners: 9
Passengers: 100 (troops)
Cargo capacity: 400 metric tons
Consumables: 2 years
Hyperdrive multiplier: x4
Nav computer: Yes
Maneuverability: 2D+2
Space: 5
Atmosphere: 365; 1,150 kmh
Hull: 3D+2
Shields: 1D
Sensors:
- Passive: 45/0D
- Scan: 65/1D
- Search: 90/2D
- Focus: 6/3D

Weapons:
2 Medium Kinetic Cannons
- Scale: Capital
- Fire Arc: Front
- Crew: 1
- Skill: Capital ship gunnery: Kinetic cannons
- Fire Control: 2D
- Fire Rate: 1/2
- Space Range: 2/4/10
- Atmosphere Range: 300-700/1.8/4 km
- Damage: 5D (passes through shields)

7 Double Laser Cannons
- Scale: Starfighter
- Fire Arc: 3 front , 2 left , 2 right
- crew: 1

Fire Control: 2D
Space Range: 1/3/7
Atmosphere Range: 100-300/1.2/2.5 km
Damage: 4D

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
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