



## Starships D6 / Hkebra DNal Light Cruiser

### H`kebra D`Nal Light Cruiser

Based off an old H`kathra transport ship design, the D`nal light cruiser is produced in mass quantities in the shipyards of D`nal Rebmu. The ship is usually used for patrols and customs purposes. It's kinetic energy weapons though seem outdated are actually quite effective because they pass through conventional sheilds easily inflicting damage directly on the ship's hull.

Craft: H`kebra D`nal Light Cruiser

Type: Light attack cruiser

Scale: Capital

Length: 245 meters

Skill: Capital ship piloting: cruiser

Crew: 50 , gunners: 9

Passengers: 100 (troops)

Cargo capacity: 400 metric tons

Consumables: 2 years

Hyperdrive multiplier: x4

Nav computer: Yes

Maneuverability: 2D+2

Space: 5

Atmosphere: 365; 1,150 kmh

Hull: 3D+2

Shields: 1D

Sensors:

Passive: 45/0D

Scan: 65/1D

Search: 90/2D

Focus: 6/3D

Weapons:

2 Medium Kinetic Cannons

Scale: Capital

Fire Arc: Front

Crew: 1

Skill: Capital ship gunnery: Kinetic cannons

Fire Control: 2D

Fire Rate: 1/2

Space Range: 2/4/10

Atmosphere Range: 300-700/1.8/4 km

Damage: 5D (passes through shields)

7 Double Laser Cannons

Scale: Starfighter

Fire Arc: 3 front , 2 left , 2 right

crew: 1

Fire Control: 2D

Space Range: 1/3/7

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 4D

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