



Starships D6 / Yevethan Star Destroyer

Yevethan Star Destroyer

Craft: Modified Kuat Drive Yards' Imperial I Star Destroyer

Type: Star Destroyer

Scale: Capital

Length: 1,600 meters

Skill: Capital ship piloting: Star Destroyer

Crew: 15,891, gunners: 250, skeleton 5,000/+20

Crew Skill: Astrogation 4D, capital ship gunnery 4D+2, capital ship piloting 5D+1, capital ship shields 4D+1, sensors 4D

Passengers: 9,700 (troops)

Cargo Capacity: 36,000 metric tons

Consumables: 6 years

Hyperdrive Multiplier: x1

Hyperdrive Backup: x4

Nav Computer: Yes

Manuverability: 1D

Space: 6

Hull: 7D

Shields: 3D

Sensors:

Passive: 75/1D+1

Scan: 150/3D+2

Search: 300/4D+1

Focus: 8/5D

Weapons:

60 Heavy Turbolaser Batteries

Fire Arc: 20 front, 15 left, 15 right, 10 back

Crew: 1 (30), 2 (30)

Skill: Capital ship gunnery

Fire Control: 0D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150km

Damage: 10D

30 Ion Cannons

Fire Arc: 10 front, 5 left, 5 right, 10 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D+2

Space Range: 1-10/25/50

Atmosphere Range: 2-20/50/100km

Damage: 3D

30 Quad Laser Cannons

Fire Arc: 8 front, 6 left, 6 right

Crew: 1

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 1-5/10/17

Atmosphere Range: 100-500/1/1.7km

Damage: 4D

10 Tractor Beam Projectors

Fire Arc: 6 front, 2 left, 2 right

Crew: 1 (2), 4 (2), 10 (6)

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-5/15/30

Atmosphere Range: 2-10/30/60km

Damage: 6D

Starfighter Complement:

6 squadrons

Ground/Air Complement:

20 AT-ATs

30 AT-STs

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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