Characters D6 / Takeel (Snivvian Merce

Name: Takeel
Homeworld: Cadomai Prime
Species: Snivvian
Gender: Male
Hair color: Brown
Eye color: Black
Skin color: Fair
Move: 10

DEXTERITY: 2D+1
- Blaster: 5D+1
- Brawling Parry: 5D+2
- Dodge: 4D+2
- Grenade: 3D+2
- Melee Combat: 4D+2
- Melee Parry: 4D+1

PERCEPTION: 2D+2
- Bargain: 5D
- Command: 3D+2
- Con: 4D+1
- Gambling: 4D
- Persuasion: 3D+1
- Search: 4D+2
- Sneak: 4D+1

KNOWLEDGE: 2D
- Intimidation: 4D
- Languages: 3D+2
- Planetary Systems: 4D+1
- Streetwise: 4D+2
- Survival: 4D+1

STRENGTH: 3D+2
- Brawling: 5D+1
- Climbing/Jumping: 4D+1

MECHANICAL: 2D+1
- Communications: 3D
- Repulsorlift Operation: 3D+2

TECHNICAL: 2D
- Blaster Repair: 3D+2
- Demolitions: 3D
- First Aid: 3D+1

Special Abilities:

Adaptive Skin: Snivvian can survive in temperature extremes of minus 30 degrees standard, to temperatures up to 45 degrees standard without harm or protective gear. They do wear clothing for cultural reasons. The Snivvianâ€™s tough skin give them +1D armor bonus to resist physical damage.

Story Factors:

Strife-Torn History: The Snivvians never seem to get a break. From the genetic problems with the Blood Code, to the period of slavery by the Thalassians, the Snivvians have undergone hardship after hardship. Now that the Blood Code may have returned, the Snivvians are bracing themselves for more troubles. Despite such adversity (or perhaps because of it), the Snivvians are respected artists and writers.

Blood Code: The genetic flaw that has led to much violence in Snivvian history has also caused the Snivvians to be very distrustful of twins of any species. As families, Snivvian brothers tend to be very distant.

EQUIPMENT

CREDITS - 50

Heavy Blaster Pistol (5D),Street Clothes, Comlink, Blaster Rifle (5D)

FORCE SENSITIVE - N
FORCE POINTS 3
DARK SIDE POINTS 4
CHARACTER POINTS 7

Description: Takeel was a Snivvian male who worked as a mercenary and was addicted to spice. He and his brother Zutton frequented Chalmun's Spaceport Cantina on the planet Tatooine and were present in the cantina in 0 BBY when the local moisture farmer Luke Skywalker and the Jedi Obi-Wan Kenobi entered.

Takeel sat a table near the entrance to the cantina with a variety of other patrons throughout his stay, including the moisture farmer Eyvind, the Jawa Het Nkik, and the Nimbanel Mosep Binneed.

Biography

Takeel was a spice-addicted Snivvian who worked as a mercenary and frequented Chalmun's Spaceport Cantina in Mos Eisley on the planet Tatooine with his brother Zutton. As with most Snivvians, the brothers were frequently referred to as "snaggletooths." Takeel and Zutton were present in the cantina in 0 BBY when the local moisture farmer Luke Skywalker entered with his droids, R2-D2 and C-3PO.

While Skywalker stood in the entryway to the cantina with the droids, Takeel sat down opposite a human patron at a table at the base of the steps down into the cantina, taking the seat of another human who had been sitting there when Skywalker entered. The moisture farmer Eyvind then took the place of the human Takeel was sat opposite, and there pair were sharing a drink together when the Jedi Obi-Wan

Kenobi defended Skywalker from the thugs Doctor Cornelius Evazan and Ponda Baba.

When a group of sandtroopers entered the bar searching for Skywalker, Takeel watched them walk past his table. A Ranat and the Jawa Het Nkik were sat next to Takeel at the table when the smuggler Han Solo shot the bounty hunter Greedo, which caused the trio to all quickly look up toward the source of the blasterfire. The Nimbanel Mosep Binneed then took the seat opposite Takeel before the Snivvian watched Solo exit the cantina.

Personality and traits

Takeel had light skin, black eyes, and patchy brown hair with bald spots.

Equipment

While in Mos Eisley, Takeel wore a red tunic over a black shirt with brown pants and shoes.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.