Starships D6 / Vengeance Battle Cruiser

Vengeance Battle Cruiser

Craft: N'zoth Shipyards' Vengeance-class Attack Cruiser
Type: Command Ship
Scale: Capital
Length: 3,950 meters
Skill: Capital ship piloting: Vengeance Battle Cruiser
Crew: 19,522, gunners: 860, skeleton: 3,000
Crew Skill: Astrogation 4D, capital ship gunnery 4D+2, capital ship piloting 5D+1, capital ship shields 4D+1, sensors 4D
Passengers: 7,500 (troops)
Cargo Capacity: 45,000 metric tons
Consumables: 3 years
Hyperdrive Multiplier: x1
Hyperdrive Backup: x8
Nav Computer: Yes
Manuverability: 1D+2
Space: 6
Hull: 6D
Shields: 4D+2
Sensors:
- Passive: 75/1D+2
- Scan: 150/3D+2
- Search: 250/4D
- Focus: 10/5D

Weapons:
120 Heavy Turbolasers
- Fire Arc: 40 front, 30 left, 30 right, 20 back
- Crew: 3
- Skill: Capital ship gunnery
- Fire Control: 1D
- Space Range: 3-15/35/75
- Atmosphere Range: 6-30/70/150km
- Damage: 8D

120 Turbolasers
- Fire Arc: 40 front, 30 left, 30 right, 20 back
- Crew: 2
- Skill: Capital ship gunnery
- Fire Control: 2D
- Space Range: 3-15/35/75
- Atmosphere Range: 6-30/70/150km
- Damage: 6D

100 Ion Cannons
- Fire Arc: 25 front, 25 left, 25 right, 25 back

Crew: 2
Skill: Capital ship gunnery
Fire Control: 2D+2
Space Range: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 4D

10 Proton Torpedo Launchers
Fire Arc: 4 front, 2 left, 2 right, 2 back
Crew: 4
Skill: Capital ship gunnery
Fire Control: 2D
Space Range: 2-12/30/60
Atmosphere Range: 4-24/60/120km
Damage: 8D

10 Tractor Beam Projectors
Fire Arc: 4 front, 2 left, 2 right, 2 back
Crew: 2
Skill: Capital ship gunnery
Fire Control: 4D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 6D

Starfighter Complement:
7 squadrons

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