Characters D6 / Alderaan guard (Human Sold



Name: Alderaan guard
Species: Human
Headquarters: Alderaan

DEXTERITY: 3D
- Blaster: 5D
- Brawling Parry: 4D+2
- Dodge: 4D+2

KNOWLEDGE: 2D
- Law Enforcement: 3D+1
- Streetwise: 3D+2
- Survival: 3D+1

PERCEPTION: 3D
- Command: 3D+2
- Investigation: 4D
- Search: 4D
- Sneak: 3D+2

STRENGTH: 3D
- Brawling: 4D+1

MECHANICAL: 2D+2
- Repulsorlift Operation: 4D

TECHNICAL: 2D
- Security: 3D

Move: 10
Force Points: 1
Dark Side Points: 0
Character Points: 1

Equipment:
Alderaanian Uniform, DH-17 Blaster Pistol (4D), Commlink, Helmet (+2 vs Energy Damage, +1D vs Physical Damage)

Description: The Alderaan guard was a security force responsible for the protection of members of the House of Organa, the royal family of the planet Alderaan.

History
During the Clone Wars, Alderaan Senator Bail Organa was attacked in a parking garage by several thugs wanting to stop him from giving a speech in the Senate. Organa pushed an emergency button summoning several guards and the Coruscant Police. Though the thugs were arrested, Organa's speeder crashed and he was severely injured. The guards notified Senator Padmé Amidala before taking Organa to a hospital.

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