Races D6 / Shungbeek



Name: Shungbeek
Designation: Sentient
Skin color: White
Eye color: Red
Attribute Dice: 12D

Dex: 2D/3D+2
Know: 2D/4D+1
Mech: 2D/4D+1
Perc: 2D/3D+1
Str: 2D/3D+2
Tech: 2D/4D+1

Special Abilities:
Argon breather: Shungbeek require an Argon Rich Atmosphere to breath, taking 2D damage for each round they are denied this atmosphere.

Move: 9/11

Description: Shungbeek were a sentient species that pupated at some point in their lifetime. They breathed an argon-rich atmosphere, and had to wear an enclosed perspex dome to survive in other conditions. Kid Malmash was a young Shungbeek who worked as a pilot, transporting refugees to safe destinations.

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