Races D6 / Talpiddian



Name: Talpiddian
Designation: Sentient
Skin color: Light
Hair color: Gray
Eye color: Black
Distinctions: Prominent snout-shaped noses
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 1D/3D
Str: 2D/4D
Tech: 3D/5D

Special Abilities:

Acute Close Range Eyesight: Talpiddian's have vision designed for close work, and gain a +1D to all skill rolls requiring fine work. But their sight is equally terrible at any distance over 1 meter, and they suffer -2D penalty to all skill rolls for activities over 1 meter (this includes Piloting, Attacking, and Dodging).

Move: 10/12

Description: Talpiddians were a sentient species that existed in the galaxy. They had acute eyesight at close range, but had difficulty identifying individuals of other species, particularly humans. Their hair could stand on end as a threat gesture, or when they were nervous. Huper Tenrecs was a Talpiddian weapons specialist who worked with the Resistance. The species shared its name with Talpiddi, an astronomical object in the Outer Rim Territories.

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