Races D6 / Imzig



Name: Imzig
Designation: Sentient
Classification: Humanoid
Skin color: Light, Blue mottling
Hair color: Light brown
Distinctions: Bony ridges surrounding eyes, Raised eyebrows, Wider nostrils
Homeworld: Couronne
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 2D/4D
Str: 2D/4D
Tech: 2D/4D

Move: 10/12

Description: The Imzig species was a sentient Humanoid race native to the planet Couronne. The species differed from base Humans through bony ridges surrounding the formers' eyes, raised eyebrows, and wider nostrils. At least one was light-skinned, with blue mottles on the face, as well as light brown hair. Utris M'Toc was an Imzig male who hailed from his species' homeworld.

When a bloody coup occurred on Couronne, M'Toc, who worked as a member of the monarchical High King's Guard, fled the planet. In 3 ABY, the Galactic Empire occupied Cloud City on the planet Bespin. By that time, M'Toc had joined Cloud City's Wing Guard, becoming a leader in the security force, and he was present on Cloud City during the Imperial takeover.

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